

Answer Set Programming

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July 1, 2010

Outline

- 1 Semantics
- 2 Examples
- 3 Extending the syntax: logical interpretation
- 4 A recent result: minimal logic programs

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- (Propositional) rules with **negation in the body**.

$$\underbrace{p}_{\text{head}} \leftarrow \underbrace{L_1, \dots, L_n}_{\text{body}}$$

$n \geq 0$, p is an atom and L_i are **literals**, that is, an atom q or its default negation *not* q .

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- The **ordering is irrelevant**. We can generally write the rule as:

$$p \leftarrow q_1, \dots, q_m, \text{not } q_{m+1}, \dots, \text{not } q_n. \quad (1)$$

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- The rule is **positive** when $m = n$ (no negations).
- When $n = 0$, the rule is called a **fact**, and we usually omit the \leftarrow .

Positive programs

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- Example: given P below, $T_P(\{b, p, s\}) = \{p, q, r, a\}$

p		$s \leftarrow q$	$b \leftarrow s, a$
q		$a \leftarrow b, p$	$a \leftarrow c$
$r \leftarrow p, s$			

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 $T_P(\{p, q, s, r\}) = \{p, q, s, r\}$ **fixpoint**.

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- A set of atoms I is a **model** of a program P , $I \models P$, when $I \models q_1 \wedge \dots \wedge q_m \wedge \neg q_{m+1} \wedge \dots \wedge \neg q_n \rightarrow p$ for any rule (1) in P .

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- In our example:

$$\begin{array}{lll}
 p & & \\
 q & & \\
 r \leftarrow p, s & \quad s \leftarrow q & \quad b \leftarrow s, a \\
 & a \leftarrow b, p & a \leftarrow c
 \end{array}$$

the models of P are $\{p, q, r, s\}$, $\{p, q, r, s, a, b\}$, $\{p, q, r, s, a, b, c\}$.

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- **Exercise:** prove it.

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- Once negation is introduced, we don't have a **least** Herbrand model any more. We may have **different minimal models**.

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- However, this rule is classically equivalent to $q \vee p$ and has three models: $\{p, q\}$, $\{p\}$, $\{q\}$, being the **last two minimal**.
- Furthermore, $q \vee p$ is also equivalent (in classical logic) to:

$$q \leftarrow \text{not } p$$

whose “expected” behavior should be obviously different.

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Assume, say, **not** q ... q , our assumption was inconsistent.

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Assume now **not** $p \dots q$, and the first two rules become redundant.

Adding negation: stable models

- Gelfond, M., and Lifschitz, V. 1988. The stable model semantics for logic programming. In ICLP'88, 1070-1080.

Definition (program reduct)

We define the reduct of a program P with respect to an interpretation (set of atoms) I , written P^I , as the set of rules:

$$P^I \stackrel{\text{def}}{=} \{ \begin{array}{l} (p \leftarrow q_1, \dots, q_m) \\ | (p \leftarrow q_1, \dots, q_m, \text{not } q_{m+1}, \dots, \text{not } q_n) \in P \text{ and} \\ q_j \notin I, \text{ for all } j = m+1, \dots, n \end{array} \}$$

Stable models

- Observation: P^I is a **positive** program (it contains no negations), so it has a least model, call it $\Gamma_P(I) \stackrel{\text{def}}{=} LM(P^I)$.

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Definition (stable model)

An interpretation I is a **stable model** of a program P iff

$$I = \Gamma_P(I) = LM(P^I).$$



Stable models: some properties

Proposition (Stable models are models)

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Exercise: prove the above theorems.

Stable models

- An example of default. Try this program:

flies ← *bird, not ab*
bird

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- This program has these three models:

<i>I</i>	<i>P^I</i>	<i>LM(P^I)</i>
<i>{bird, ab}</i>		
<i>{bird, ab, flies}</i>		
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<i>{bird, flies}</i>	<i>flies</i> \leftarrow <i>bird</i> <i>bird</i>	

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<i>{bird, ab, flies}</i>	<i>bird</i>	<i>{bird} ≠ I</i> not stable
<i>{bird, flies}</i>	<i>flies</i> \leftarrow <i>bird</i> <i>bird</i>	<i>{bird, flies}</i> stable!

Stable models

- Adding new information:

flies ← *bird, not ab*

ab ← *bird, penguin*

bird

penguin

Stable models

- Adding new information:

flies \leftarrow *bird, not ab*

ab \leftarrow *bird, penguin*

bird

penguin

- Just two (classical) models now:

<i>I</i>	<i>P^I</i>	<i>LM(P^I)</i>
<i>{bird, penguin, ab}</i>		
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Stable models

- Adding new information:

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$\{bird, penguin, ab, flies\}$	$bird$ $ab \leftarrow bird, penguin$ $penguin$	$\{bird, penguin, ab\} \neq I$ notstable

Stable models: some properties

- A program may have **several stable models**. For instance, P_1 :

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- Typically use: (1) generate multiple solutions (even cycles like P_1) and (2) prune undesired models (odd cycles like P_2).
- **Constraints**. Example: to avoid a model where p holds but q doesn't:

$$\text{aux} \leftarrow p, \text{not } q, \text{not } \text{aux}$$

where aux is a new fresh atom. Usually written: $\leftarrow p, \text{not } q$

Stable models vs Default Logic

- Very close to Default Logic. A rule like:

$$p \leftarrow q_1, \dots, q_m, \text{not } q_{m+1}, \dots, \text{not } q_n$$

just corresponds to the default:

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just corresponds to the default:

$$\frac{q_1 \wedge \dots \wedge q_m : \neg q_{m+1}, \dots, \neg q_n}{p}$$

- So, it's like playing with defaults where we mostly deal with atoms.

Stable models vs answer sets

- We can sometimes be interested in a second negation, **strong** or **explicit** negation (originally called “classical”). Example:

cross \leftarrow *not train*

risky! we cross the railway tracks when no information on train approaching is available. Compare to:

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- Stable models with strong negation are called **answer sets**. We just compute stable models and reject those where $p, \neg p$ occur.

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- The **well-founded model** (WFM) of P is a three-valued interpretation such that:
 - atoms in $lfp(\Gamma_P^2)$ are called **well-founded**;
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- A. Van Gelder, K.A. Ross and J.S. Schlipf. The Well-Founded Semantics for General Logic Programs. Journal of the ACM 38(3) pp. 620—650, 1991.

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If there are no undefined atoms, then $lfp(\Gamma_P^2)$ is the only stable model of P .

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If there are no undefined atoms, then $lfp(\Gamma_P^2)$ is the only stable model of P .

- Checking whether P has a stable model is an NP -complete problem [Eiter & Gottlob 93]. Computing $WFM(P)$ takes polynomial time (quadratic).

Well-founded model

- Computing the WFM: when P is finite, we can just **iterate** Γ_P^2 on \emptyset .
Example: try with program P_3

$p \leftarrow \text{not } q$

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$$\begin{aligned} p &\leftarrow \text{not } q \\ r &\leftarrow p, \text{not } s \\ s &\leftarrow \text{not } r \end{aligned}$$

and with program P_4

$$\begin{aligned} p &\leftarrow \text{not } q \\ r &\leftarrow p, s \\ s &\leftarrow r \\ t &\leftarrow r, \text{not } t \end{aligned}$$

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 3. “**Unreachable atoms**” (or **positive loop detection**) : for any $p \notin \Gamma_P(\emptyset)$ remove all rules containing p as positive body literal.
- When we exhaust these rules, we get the **program remainder**.

Proposition

The facts of the program remainder are the well-founded atoms; the non-head atoms are the unfounded atoms.

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 a \leftarrow \text{not } b, c & d \leftarrow \text{not } g, e & g \leftarrow \text{not } c \\
 b \leftarrow \text{not } a & e \leftarrow \text{not } g, d & h \leftarrow g \\
 c & f \leftarrow \text{not } d &
 \end{array}$$

- Fitting's model = $\langle \{c\}, \{g, h\} \rangle$. The final program remainder is:

$$\begin{array}{ll}
 a \leftarrow \text{not } b & c \\
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and so, $WFM = \langle \{c, f\}, \{g, h, d, e\} \rangle$.

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and so, $WFM = \langle \{c, f\}, \{g, h, d, e\} \rangle$. Stable models $\{c, f, a\}$ and $\{c, f, b\}$.

ASP

- Most ASP solvers (DLV, smodels, clasp) alternate computation of WFM and nondeterministic choice with backtracking.
 1. Compute the WFM
 2. If no undefined atoms: stable model found.
 3. Else: select an undefined atom p (using some heuristics) and branch: p ; $\text{not } p$. Simplify the program accordingly to the choice and go to 1.

Clark's completion

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- [K. L. Clark 1978] $COMP[P]$ is the classical theory consisting of:

$$p \leftrightarrow B_1 \vee \dots \vee B_n$$

for each atom p , and all rules $p \leftarrow B_i$ in P .

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An empty disjunction is \perp .

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whose only model is $\{p, q, t\}$.

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- Semantic counterpart: **supported models**.

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- In the example:

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$T_P(\{p, q, t\}) = \{p, q, t\}$ (supported), whereas, for instance

$T_P(\{p, s\}) = \{p, t\}$ (non-supported).

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Theorem

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- Yes, supported and stable models coincide! Is this general?

Clark's completion

- No: they differ in positive cycles. Consider this extremely simple example:

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Completion would be $p \leftrightarrow p$ which has two supported models, \emptyset and $\{p\}$. Only \emptyset is stable.

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- **Tight programs** [Fages 1994][Babovich, Erdem, Lifschitz 2000].

Definition (Tight programs)

P is tight on a set I of atoms if there is some partial ordinal mapping $\lambda : X \rightarrow N$ such that all $\lambda(B_i) < \lambda(H)$ for any rule in P like:

$$H \leftarrow B_1, \dots, B_n, \text{not } C_1, \dots, \text{not } C_m$$

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Theorem

If I is supported model of P and P tight on I , then I is stable model of P .

Clark's completion

- Example:

$$p \leftarrow \text{not } q \quad q \leftarrow \text{not } p \quad r \leftarrow r \quad p \leftarrow r$$

the completion

$$p \leftrightarrow \neg q \vee r \quad q \leftrightarrow \neg p \quad r \leftrightarrow r$$

has models $\{p\}$, $\{q\}$ and $\{p, r\}$, but $\{p, r\}$ is not tight - only the first 2 ones are stable.

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- A loop L is a set of atoms forming a Strongly Connected Component in G .
- Given a loop $L = \{p_1, \dots, p_n\}$ its loop formula $LF(L)$ is defined as:

$$\neg(BB_1 \vee \dots \vee BB_n) \rightarrow \neg p_1 \wedge \dots \wedge \neg p_n$$

where BB_i is the disjunction $B_1 \vee \dots \vee B_{m_i}$ of all bodies for rules in P like

$$p_i \leftarrow B_j$$

such that not atom in L occurs in the positive body of B_j .

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- Loops $L_1 = \{a, b\}$ and $L_2 = \{c, d\}$. Loop Formulas:

$$LF(L_1) : c \rightarrow \neg a \wedge \neg b$$

$$LF(L_2) : a \rightarrow \neg c \wedge \neg d$$

Adding them to $COMP[P]$ leaves $\{a, b\}$ and $\{c, d\}$ as only stable models.

1 Semantics

2 Examples

3 Extending the syntax: logical interpretation

4 A recent result: minimal logic programs

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- This restriction is being overcome:
 - `lparse` allows functors, but their **nesting is limited** (no lists, for instance).
 - More recently, `DLV complex` allows functions (lists, sets, etc) for **finitely ground** programs, a class of programs with finitely many answer sets that are finite.

Introducing variables

- A simple example: **Hamiltonian circuits**. Find a cyclic path that visits once each node in a graph.

Introducing variables

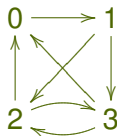
- A simple example: **Hamiltonian circuits**. Find a cyclic path that visits once each node in a graph.

- We have the **extensional database** describing the graph

`node(0).` `node(1).` `node(2).` `node(3).`

`edge(0,1).` `edge(1,2).` `edge(1,3).`

`edge(2,0).` `edge(2,3).` `edge(3,2).` `edge(3,0).`



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- Only one outgoing node, only one incoming node:

`:- in(X, Y), in(X, Z), Y!=Z.`

`:- in(X, Z), in(Y, Z), X!=Y.`

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- Predicate `in(X, Y)` points out that and edge $X \rightarrow Y$ is in the cycle. We generate arbitrary choices with an auxiliary predicate `out`.

```
in(X, Y) :- edge(X, Y), not out(X, Y).
```

```
out(X, Y) :- edge(X, Y), not in(X, Y).
```

- Only one outgoing node, only one incoming node:

```
:- in(X, Y), in(X, Z), Y!=Z.
```

```
:- in(X, Z), in(Y, Z), X!=Y.
```

- Disregard disconnected cycles. We use a predicate `reached(X)` meaning that X can be reached from an arbitrary fixed node, say 0 .

```
reached(X) :- in(0, X).
```

```
reached(Y) :- reached(X), in(X, Y).
```

Introducing variables

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- Disregard disconnected cycles. We use a predicate `reached(X)` meaning that X can be reached from an arbitrary fixed node, say 0 .

```
reached(X) :- in(0, X).
```

```
reached(Y) :- reached(X), in(X, Y).
```

and we forbid unreachable nodes:

```
:- node(X), not reached(X)
```


Introducing variables

- Making the call:

```
lparse -n 0 hamilt.txt | smodels
```

We obtain two answers:

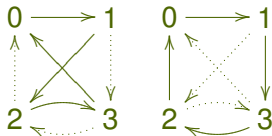
Answer: 1

Stable Model: in(0,1) in(3,0) in(2,3) in(1,2)

Answer: 2

Stable Model: in(0,1) in(3,2) in(2,0) in(1,3)

False

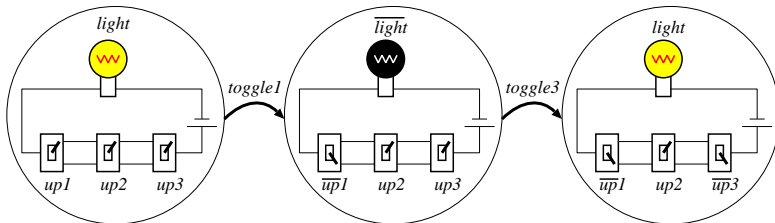


Answer 1

Answer 2

Reasoning about actions with ASP

- An example of **action domain**.



Reasoning about actions with ASP

- We begin with some “**type declarations**”.

```
time(0..pathlength).  
previoustime(0..pathlength-1).  
switch(1..3).  
#domain previoustime(I).  
#domain time(J).  
#domain switch(X).  
#domain switch(Y).
```

Reasoning about actions with ASP

```
% Effect axioms
up(X,true,I+1)      :- up(X,false,I), toggle(X,I).
up(X,false,I+1)     :- up(X,true,I), toggle(X,I).
light(true,I+1)     :- light(false,I), toggle(X,I).
light(false,I+1)    :- light(true,I), toggle(X,I).

% Inertia
up(X,true,I+1)      :- up(X,true,I), not up(X,false,I+1).
up(X,false,I+1)     :- up(X,false,I), not up(X,true,I+1).

light(true,I+1)     :- light(true,I),
                      not light(false,I+1).
light(false,I+1)    :- light(false,I),
                      not light(true,I+1).
```

Reasoning about actions with ASP

```
% Constraints: unique value
:- up(X,true,J), up(X,false,J).
:- light(true,J), light(false,J).

% Unique action
:- toggle(X,I), toggle(Y,I), X!=Y.
```

Reasoning about actions with ASP

Prediction example

```
% switches-predict.txt
% Initial state
light(true,0).      up(X,true,0).

% Performed actions
toggle(1,0).
```

Calling lparse/smodels with

```
lparse -c pathlength=1 switches.txt
      switches-predict.txt | smodels
```

we get ...

Answer: 1

```
Stable Model: up(1,false,1) up(2,true,1) up(3,true,1)
light(false,1) ...
```

Reasoning about actions with ASP

Postdiction example:

```
% switches-postdict.txt

% Actions generation
1 { toggle(Z,I) : switch(Z) } 1.
    % generate 1 toggle among all switches Z

% Completing facts about the initial situation
1 {up(X,true,0), up(X,false,0)} 1.
1 {light(true,0), light(false,0)} 1.

% Observations
up(3,true,0). light(true,0). toggle(3,1).
light(false,1). up(1,false,1). up(3,true,1).
```

Reasoning about actions with ASP

Calling lparse with

```
lparse -c pathlength=1 -n 0 switches.txt  
switches-postdict.txt | smodels
```

we get 6 possible explanations. One of them:

Answer: 1

Stable Model: toggle(1,0) up(2,false,0) up(1,true,0)
up(2,false,1) ...

Reasoning about actions with ASP

Planning example

```
% switches-plan.txt
```

```
% Planning problem
```

```
% Actions generation
```

```
1 { toggle(Z,I) : switch(Z) } 1.
```

```
% Initial state
```

```
light(true,0). up(X,true,0).
```

```
% Goal state
```

```
goal :- light(true,pathlength), up(1,false,pathlength),  
         up(2,true,pathlength), up(3,false,pathlength).
```

```
:- not goal.
```

Reasoning about actions with ASP

Calling lparse with

```
lparse -c pathlength=1 -n 0 switches.txt  
switches-plan.txt | smodels
```

We don't get models. After increasing pathlength

```
lparse -c pathlength=2 -n 0 switches.txt  
switches-plan.txt | smodels
```

we get 2 possible plans

Answer: 1

Stable Model: toggle(1,0) toggle(3,1) ...

Answer: 2

Stable Model: toggle(3,0) toggle(1,1) ...

- 1 Semantics
- 2 Examples
- 3 Extending the syntax: logical interpretation**
- 4 A recent result: minimal logic programs

Extending the syntax

- **Disjunctive programs:** bodies B as before, but heads allow disjunctions of atoms:

$$p_1 \vee \cdots \vee p_n \leftarrow B$$

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- **Disjunctive programs**: bodies B as before, but heads allow disjunctions of atoms:

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- The reduct is defined as before, but note that P^I does not have now a **least** Herbrand model: only **minimal** ones. Example:

$$p \vee q \leftarrow t, \text{not } s \qquad t \leftarrow \text{not } q$$

Given $I = \{p, t\}$, P^I is the program:

$$p \vee q \leftarrow t \qquad t \leftarrow$$

whose minimal models are $\{p, t\}$ (stable) and $\{q, t\}$ (non-stable).

Extending the syntax

- The definition is adapted accordingly

Definition (stable model)

I is a **stable model** of a disjunctive program P if it is a **minimal** model of P^I .

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- Finding a stable model of a disjunctive program is slightly more complex: Σ_2^P -complete.
- Tools for disjunctive ASP: DLV, GnT, cmodels.

Extending the syntax

- Adding **default negation in the head** [Inoue & Sakama 98]. Rules $H \leftarrow B$ where:
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- Example: given $I = \{a, d, c\}$ and program

$$b \vee \text{not } a \vee \text{not } d \leftarrow d, \text{not } e, \text{not } h$$

$$B^- = \neg e \wedge \neg h \text{ and } \neg H^- = \neg(\neg a \vee \neg d) = (a \wedge d).$$

As $I \models B^- \wedge \neg H^-$, its reduct would correspond to:

$$b \leftarrow h$$

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- An example: the nested rule

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- But, which is the semantics for $\text{not } (a \leftarrow b)$ or $a \leftarrow (b \leftarrow c)$?

Equilibrium Logic

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- Consists of:
 - 1 A non-classical monotonic (intermediate) logic called **Here-and-There** (HT)
 - 2 A **selection** of (certain) **minimal models** that yields nonmonotonicity

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- **Satisfaction** of formulas
 - $\langle H, T \rangle \models p$ if $p \in H$ (for any atom p)
 - \wedge, \vee as always
 - $\langle H, T \rangle \models \varphi \rightarrow \psi$ if both
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 - $\langle T, T \rangle \models \varphi$ implies $\langle T, T \rangle \models \psi$
 This is the same than $T \models \varphi \rightarrow \psi$ in classical logic.
 - Negation $\neg F$ is defined as $F \rightarrow \perp$

Here-and-There

Some properties

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Some properties

- $\langle T, T \rangle \models \Gamma$ is the same than $T \models \Gamma$ in **classical logic**.
- $\langle H, T \rangle \models \Gamma$ implies $T \models \Gamma$.
- $\langle H, T \rangle \models \neg\varphi$ iff $T \not\models \varphi$ in classical logic.

Equilibrium Logic

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 - $2 = (p \in H) = \text{true}$
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- \wedge returns minimum value, \vee returns maximum and $M(\phi \rightarrow \psi) = 2$ if $M(\phi) \leq M(\psi)$ or returns $M(\psi)$ otherwise.

Equilibrium models

Definition (Equilibrium model)

$\langle T, T \rangle$ is an **equilibrium model** of a theory Γ if:

$\langle T, T \rangle \models \Gamma$, and there is no $H \subset T$ such that $\langle H, T \rangle \models \Gamma$.

Equilibrium Logic

- Logical techniques available: e.g., methods from many-valued semantics (tableaux, signed logics, . . .)

Equilibrium Logic

- Logical techniques available: e.g., methods from many-valued semantics (tableaux, signed logics, . . .)
- Captures all previous syntax extensions, plus other non-propositional constructions:
 - **weight constraints** can be represented as **nested expressions** [Ferraris, Lifschitz 2005];
 - **aggregates** represented by rules with **embedded implications** [Ferraris 2004].
 - **ordered disjunction** from [Brewka et al 2004] (LPOD) can also be captured [Cabalar 2010].

Equilibrium logic

Other interesting features

- In nonmonotonic reasoning, we talk about **strong equivalence** of Γ_1, Γ_2 when, **for any** Π :
 $\Gamma_1 \cup \Pi$ and $\Gamma_2 \cup \Pi$ have the same (selected) models.

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 $\Gamma_1 \cup \Pi$ and $\Gamma_2 \cup \Pi$ have the same (selected) models.
- Γ_1, Γ_2 are **strongly equivalent** iff they are **equivalent in HT** [Lifschitz et al 2001].

Equilibrium logic

Other interesting features

- Disjunctive programs with negation in the head are a (conjunctive) normal form (CNF) for Equilibrium Logic. [Cabalar & Ferraris 2007].

Theorem

The number of different logic programs (modulo strong equivalence) that can be built for a finite signature of n atoms is:

$$\prod_{i=0}^n (2^{2^i-1} + 1)^{\binom{n}{i}}$$

With $n = 2$ we get 162, with $n = 3$ around 5 million.

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- Transformations into this CNF [Cabalar, Pearce & Valverde 2005].

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- Equilibrium Logic also covers full First Order Theories with equality [Pearce & Valverde 2004].
- Introduction of partial functions [Cabalar 2008].
- Linear temporal equilibrium logic [Cabalar & Pérez 2007].
- Equivalent to the extension of reduct [Ferraris 2005] for arbitrary propositional theories, and general stable model [Ferraris, Lee & Lifschitz 2007] for first order theories.

- 1 Semantics
- 2 Examples
- 3 Extending the syntax: logical interpretation
- 4 A recent result: minimal logic programs**

Minimal logic programs