

1           **ON REGULARIZATION AND ACTIVE-SET METHODS WITH**  
2           **COMPLEXITY FOR CONSTRAINED OPTIMIZATION\***

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4           **Abstract.** The main objective of this research is to introduce a practical method for smooth  
5 bound-constrained optimization that possesses worst-case evaluation complexity  $O(\varepsilon^{-3/2})$  for finding  
6 an  $\varepsilon$ -approximate first-order stationary point when the Hessian of the objective function is Lipschitz-  
7 continuous. As other well established algorithms for optimization with box constraints, the algorithm  
8 proceeds visiting the different faces of the domain aiming to reduce the norm of an internal projected  
9 gradient and abandoning active constraints when no additional progress is expected in the current  
10 face. The introduced method emerges as a particular case of a method for minimization with linear  
11 constraints. Moreover, the linearly-constrained minimization algorithm is an instance of a mini-  
12 mization algorithm with general constraints whose implementation may be unaffordable when the  
13 constraints are complicated. As a procedure for leaving faces, it is employed a different method that  
14 may be regarded as an independent device for constrained optimization. Such independent algorithm  
15 may be employed to solve linearly-constrained optimization problem on its own, without relying on  
16 the active-set strategy. A careful implementation and numerical experiments shows that the algo-  
17 rithm that combines active sets with leaving-face iterations is more effective than the independent  
18 algorithm on which leaving-face iterations are based, although both exhibits similar complexities  
19  $O(\varepsilon^{-3/2})$ .

20           **Key words.** Nonlinear programming, bound-constrained minimization, active-set strategies,  
21 regularization, complexity.

22           **AMS subject classifications.** 90C30, 65K05, 49M37, 90C60, 68Q25.

23           **1. Introduction.** In this paper, we address the problem of minimizing a smooth  
24 and generally nonconvex function within a region of the Euclidean finite dimensional  
25 space. Initially, we will present a cubic regularization algorithm with cubic descent  
26 that finds an approximate first-order stationary point with arbitrary precision  $\varepsilon$  or  
27 a boundary point of the feasible region with evaluation complexity  $O(\varepsilon^{-3/2})$ . In ad-  
28 dition, complexity for finding second-order stationary points and convergence results  
29 will be presented. Secondly, we introduce an algorithm for minimization on arbitrary  
30 and generally nonconvex regions defined by inequalities and equalities. The evaluation  
31 complexity of this algorithm for finding first-order stationary points is also  $O(\varepsilon^{-3/2})$ ,  
32 when one uses cubic regularization of the functional quadratic approximation. The  
33 most general form, in which we use  $p$ th Taylor polynomials to define subproblems,  
34 has complexity  $O(\varepsilon^{-(p+1)/p})$ . A version of this algorithm for minimizing smooth func-  
35 tions with linear constraints will be introduced and implemented, for the case  $p = 2$ .  
36 Moreover, the problem of minimizing with linear constraints will be addressed also  
37 in a different way. Namely, we will consider each face of the polytope as a finite di-  
38 mensional region within which we may employ the algorithm firstly introduced in the  
39 paper. As mentioned above, such algorithm either finds an approximate stationary  
40 point within the face or finds a point on its boundary. Then, as a natural combination  
41 of the two first algorithms so far introduced, we will use the first one for minimizing  
42 within faces and the second one for giving up constraints, when the current face is

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43 exhausted. This gives rise to a third algorithm with complexity  $O(\varepsilon^{-3/2})$  for finding  
 44  $\varepsilon$ -approximate first-order stationary points. This method will be implemented and  
 45 compared with the second one. Therefore, the present paper introduces an algorithm  
 46 with complexity  $O(\varepsilon^{-3/2})$  for finding approximate KKT points of linearly-constrained  
 47 optimization problems, as a result of the manipulation of a theoretical algorithm for  
 48 constrained optimization. Theoretical algorithms for finding approximate KKT points  
 49 of general nonlinear programming problems with complexity  $O(\varepsilon^{-3/2})$  have been in-  
 50 troduced [5], but practical counterparts are not yet known.

51 Several numerical optimization traditions converge on the present work. Algo-  
 52 rithms that use quadratic models for unconstrained problems and employ regularized  
 53 or trust-regions subproblems combined with actual-versus-predicted-reduction or cu-  
 54 bic descent with proven complexity  $O(\varepsilon^{-3/2})$  were given in [8, 16, 17, 18, 20, 21, 28, 33].  
 55 Cubic regularization was introduced as a useful optimization tool in [26, 35]. The op-  
 56 timality of the complexity  $O(\varepsilon^{-3/2})$  was proved in [18]. The generalization of cubic  
 57 regularization to arbitrary  $(p + 1)$ th regularization was given in [6]. In [25], the com-  
 58 plexity (close to  $O(\varepsilon^{-2})$ ) of quasi-Newton methods for unconstrained optimization  
 59 was analyzed. The complexity of unconstrained optimization and some constrained  
 60 optimization algorithms assuming relaxed Lipschitz (Hölder) conditions on the ob-  
 61 jective function was analyzed in [19, 24, 27]. The idea of minimizing on polytopes  
 62 using a fast algorithm within faces combined with a suitable procedure to abandon  
 63 exhausted faces is in the core of active-set methods for constrained optimization and  
 64 may be found in several textbooks [11, 22, 34]. Many algorithms for solving general  
 65 constrained optimization problems use subproblems that consist on the minimization  
 66 of combinations of objective and constraint functions subject to linear constraints  
 67 [11, 32, 22, 34]. The combined algorithm presented here is inspired in the ideas of  
 68 [3, 9, 10], where the algorithm for leaving faces was the spectral projected gradient  
 69 method [1, 12, 13, 14, 15].

70 This paper is organized as follows. Section 2 introduces the cubic regularization  
 71 method that either finds an interior stationary point or stops at the boundary of  
 72 the feasible region. First- and second-order complexity results are presented. In  
 73 Section 3, we introduce a model algorithm with  $(p+1)$ -regularized models for nonlinear  
 74 programming. In Section 4, we describe the method for minimization with linear  
 75 constraints that combines the procedures of Sections 2 and 3. In Section 5, we compare  
 76 the combined algorithm against the method presented in Section 3 with  $p = 2$ . In  
 77 Section 6, we state some conclusions and lines for future research.

78 **Notation.** Given  $\Omega \subseteq \mathbb{R}^n$ ,  $\text{Int}(\Omega)$  denotes the set of interior points of  $\Omega$  and  $\bar{\Omega}$   
 79 denotes its closure; if  $\Omega$  is convex,  $P_{\Omega}(x)$  denotes the Euclidean projection of  $x$  onto  
 80  $\Omega$ ;  $\nabla$  and  $\nabla^2$  are the gradient and Hessian operators, respectively;  $\|\cdot\|$  denotes  
 81 the Euclidean norm;  $\mathbb{N} = \{0, 1, 2, \dots\}$ ;  $g(x)$  denotes the gradient of  $f(x)$  and  $H(x)$   
 82 denotes its Hessian;  $\lambda_1(H)$  denotes the leftmost eigenvalue of the symmetric matrix  
 83  $H$ ;  $H_k$  denotes  $H(x^k)$ ;  $h'(x)$  denotes the Jacobian of  $h : \mathbb{R}^n \rightarrow \mathbb{R}^q$ ; and, if  $a \in \mathbb{R}$ ,  
 84  $[a]_+ = \max\{a, 0\}$ .

85 **2. Inner-to-the-face algorithm.** Consider the problem

$$86 \quad \text{Minimize } f(x) \text{ subject to } x \in \Omega.$$

87 We assume that  $\Omega \subset \mathbb{R}^n$  has non-empty interior and  $f$  is a continuous function defined  
 88 on an open set that contains  $\Omega$ . In this section, we introduce an algorithm that finds  
 89 an interior point that approximately satisfies first- and second-order conditions for  
 90 unconstrained minimization; or, alternatively, it finds a point on the boundary of  $\Omega$ .

91 More precisely, either the algorithm generates a *finite* sequence  $x^0, x^1, \dots, x^{\hat{k}}$  such  
 92 that the final point  $x^{\hat{k}}$  is on the boundary of  $\Omega$ ,  $x^k \in \text{Int}(\Omega)$  for all  $k < \hat{k}$ , and  
 93  $f(x^{\hat{k}}) < f(x^{\hat{k}-1}) < \dots < f(x^0)$ , or it generates an *infinite* sequence  $\{x^k\}_{k=0}^\infty \subset \text{Int}(\Omega)$   
 94 such that  $\{f(x^k)\}$  is strictly decreasing,  $g(x^k) \rightarrow 0$  and  $[-\lambda_1(H(x^k))]_+ \rightarrow 0$  when  
 95  $k \rightarrow \infty$ .

96 In the algorithm, for a given iterate  $x^k$  and a trial step  $s^{\text{trial}}$ , we consider the  
 97 interiority condition

$$98 \quad (1) \quad x^k + s^{\text{trial}} \in \text{Int}(\Omega)$$

99 and the sufficient descent condition

$$100 \quad (2) \quad f(x^k + s^{\text{trial}}) \leq f(x^k) - \alpha \|s^{\text{trial}}\|^3.$$

101 The first step of the algorithm consists in computing, when possible, a solution  $s^{\text{trial}}$   
 102 to the quadratic model

$$103 \quad (3) \quad \text{Minimize } g(x^k)^T s + \frac{1}{2} s^T H_k s$$

104 and checking whether it satisfies (1,2) or not. Step 2 (that is executed when the first  
 105 steps is not successful) consists in, by increasing the regularizing parameter  $\rho$  in a  
 106 controlled way, finding a solution  $s^{\text{trial}} = s^{\text{trial}}(\rho)$  to the cubic regularized model

$$107 \quad (4) \quad \text{Minimize } g(x^k)^T s + \frac{1}{2} s^T H_k s + \rho \|s\|^3$$

108 that satisfies (1,2). Step 3 consists in verifying whether the regularizing parameter  $\rho$   
 109 happened to be too large or not. Completing the verification may require the calcula-  
 110 tion of a point on the boundary of  $\Omega$  and this task is performed at Step 4. At the end,  
 111 the computed new iterate may be a solution to (3) or (4) that belongs to the interior  
 112 of  $\Omega$  and satisfies the sufficient descent condition or a point on the boundary of  $\Omega$ .  
 113 In the latter case, the algorithm stops. The complete description of the algorithm  
 114 follows.

115 **ALGORITHM 2.1.** Assume that  $x^0 \in \text{Int}(\Omega)$ ,  $\alpha > 0$ ,  $\tau_2 \geq \tau_1 > 1$ ,  $M > \rho_{\min} > 0$ ,  
 116 and  $J \geq 0$  are given. Initialize  $k \leftarrow 0$ .

117 **Step 1.** Set  $j \leftarrow 0$ .

118 **Step 1.1.** If (3) is not solvable, go to Step 2.

119 **Step 1.2.** Define  $\rho_{k,j} = 0$  and  $s^{k,j}$  as a solution to (3).

120 **Step 1.3.** If (1) does not hold with  $s^{\text{trial}} = s^{k,j}$  and  $j < J$ , compute, when possible,  
 121 a point  $w$  on the boundary of  $\Omega$ . If  $f(w) < f(x^k)$  then define  $x^{k+1} = w$  and  
 122 stop.

123 **Step 1.4.** If (1) and (2) hold with  $s^{\text{trial}} = s^{k,j}$ , define  $s^k = s^{k,j}$ ,  $\rho_k = \rho_{k,j}$ , and  
 124  $x^{k+1} = x^k + s^k$ , set  $k \leftarrow k + 1$ , and go to Step 1. Otherwise, set  $j \leftarrow j + 1$   
 125 (and continue at Step 2 below).

126 **Step 2.** Set  $\bar{\rho} \leftarrow \rho_{\min}$ .

127 **Step 2.1.** Define  $s^{k,j}$  as a solution to (4) with  $\rho = \rho_{k,j}$  for some  $\rho_{k,j} \in [\tau_1 \bar{\rho}, \tau_2 \bar{\rho}]$ .

128 **Step 2.2.** If (1) does not hold with  $s^{\text{trial}} = s^{k,j}$  and  $j < J$ , compute, when possible,  
 129 a point  $w$  on the boundary of  $\Omega$ . If  $f(w) < f(x^k)$  then define  $x^{k+1} = w$  and  
 130 stop.

131 **Step 2.3.** If (1) or (2) does not hold with  $s^{\text{trial}} = s^{k,j}$ , set  $\bar{\rho} \leftarrow \rho_{k,j}$ ,  $j \leftarrow j + 1$ , and  
 132 go to Step 2.1.

133 **Step 3.** *If*

$$134 \quad (5) \quad \rho_{k,j} \leq M \text{ or } j = 0 \text{ or } x^k + s^{k,j-1} \in \text{Int}(\Omega),$$

135 *define*  $s^k = s^{k,j}$ ,  $\rho_k = \rho_{k,j}$ , *and*  $x^{k+1} = x^k + s^k$ , *set*  $k \leftarrow k + 1$ , *and go to*  
136 *Step 1.*

137 **Step 4.** *Define*  $\sigma_1 = 3\|s^{k,j-1}\|\rho_{k,j-1}$  *and*  $\sigma_2 = 3\|s^{k,j}\|\rho_{k,j}$ .

138 **Step 4.1.** *Compute*  $\sigma \in [\sigma_1, \sigma_2]$  *and*  $w = x^k - (H_k + \sigma I)^{-1}g(x^k)$  *such that*  $w$  *is on*  
139 *the boundary of*  $\Omega$ . *(If*  $x^k + s^{k,j-1}$  *is on the boundary of*  $\Omega$  *then*  $\sigma = \sigma_1$  *and*  
140  $w = x^k + s^{k,j-1}$  *is the natural choice.)*

141 **Step 4.2.** *If*  $f(w) < f(x^k)$  *then define*  $x^{k+1} = w$  *and stop. Otherwise, define*  $s^k =$   
142  $s^{k,j}$ ,  $\rho_k = \rho_{k,j}$ , *and*  $x^{k+1} = x^k + s^k$  *and go to Step 1.*

143 Note that, at Step 1.1, (3) is solvable if and only if  $H_k$  is positive definite or  
144  $H_k$  is positive semidefinite and  $g(x^k)$  belongs to the range space of  $H_k$ . Note also  
145 that, at Step 2.1, we solve the cubic regularization problem (4) with a regularization  
146 parameter  $\rho$  which is a priori unknown and may take any value between  $\tau_1\bar{\rho}$  and  $\tau_2\bar{\rho}$ .  
147 This may be done using a root-finding process that aims to compute the quadratic  
148 regularization parameter that corresponds to a cubic regularization one between the  
149 given bounds (see [8] for details). Recall that, as shown in [17, Thm. 3.1], the set of  
150 solutions of cubic regularized problems, varying  $\rho$ , coincides with the set of solutions  
151 of quadratic regularized problems, varying  $\sigma$ . At Steps 1.3 and 2.2, a magical step is  
152 being considered and its definition may depend on characteristics of  $\Omega$ . We have in  
153 mind the case in which  $\Omega$  is a closed and convex set and the projection onto it is an  
154 affordable task. In this case, if (1) does not hold with  $s^{\text{trial}} = s^{k,j}$ , we may define  $w$   
155 as the projection of  $x^k + s^{k,j}$  onto  $\Omega$ . This trick has been proved to be very useful in  
156 practice. A similar device is used in [31]. The number of magical steps per iteration  
157 is limited to  $J$ .

158 Algorithm 2.1 has been described in such a way that the only reason for stopping  
159 is to find an iterate on the boundary of  $\Omega$ . In any other case, the algorithm generates  
160 an infinite sequence. Of course, in practice, stopping criteria are necessary (and they  
161 will be defined later) but, in theory, we are interested on the behavior of the potentially  
162 infinite sequence of iterates.

163 When the algorithm arrives to Step 3, a point  $x^k + s^{k,j}$  such that (1) and (2)  
164 hold with  $s^{\text{trial}} = s^{k,j}$  has been computed. If, in addition,  $\rho_{k,j} \leq M$ ,  $x^k + s^{k,j}$   
165 is accepted as the new iterate. The obvious question is why we do not accept the trial  
166 point  $x^k + s^{k,j}$ , in spite of being interior and satisfying the sufficient descent condition,  
167 when (5) does not hold. The reason is that, since  $\rho_{k,j} > M$  could be very big,  $s^{k,j}$   
168 could be unacceptably small and, so, sufficient descent could not mean satisfactory  
169 descent. This situation may only happen when  $j > 0$  and  $x^k + s^{k,j-1} \notin \text{Int}(\Omega)$ , which  
170 means that the previous trial point at the present iteration was rejected without  
171 testing its functional value because it was not interior. Accepting  $x^k + s^{k,j}$  as a new  
172 iterate or not involves computing an additional point at the boundary of  $\Omega$  and this  
173 task is performed at Step 4.

174 Recall that, when the algorithm executes Step 4, we are in a situation in which  
175  $x = x^k + s^{k,j}$  is interior and satisfies (2); whereas  $y = x^k + s^{k,j-1}$ , the previously  
176 computed trial point, is not interior. Moreover, both  $x$  and  $y$  come from solving cubic  
177 regularization subproblems with parameters  $\rho_x$  and  $\rho_y$  ( $\rho_y$  may be null), respectively,  
178 where  $\rho_x \geq 2\rho_y \geq 0$ . This means that both  $x$  and  $y$  come from solving quadratic reg-  
179 ularization problems with regularization parameters  $\sigma_x = \sigma_2 = 3\|s^{k,j}\|\rho_{k,j}$  and  $\sigma_y =$   
180  $\sigma_1 = 3\|s^{k,j-1}\|\rho_{k,j-1}$ , respectively, with  $\sigma_x > \sigma_y \geq 0$ . At Step 4.2, it is assumed

181 that the root-finding process of computing a solution to a quadratic regularized sub-  
 182 problem with  $\sigma \in [\sigma_y, \sigma_x)$  that lies on the boundary of  $\Omega$  is an affordable task. The  
 183 proposition below shows that  $\sigma$  and  $w$  that must be computed at Step 4.2 are well  
 184 defined.

185 **PROPOSITION 2.1.** *Assume that  $\Omega \subset \mathbb{R}^n$ ,  $\varphi : [a, b] \rightarrow \mathbb{R}^n$  is continuous,  $\varphi(a) \in$   
 186  $\text{Int}(\Omega)$ , and  $\varphi(b) \notin \Omega$ . Then, there exists  $\bar{t} \in [a, b]$  such that  $\varphi(\bar{t})$  belongs to the  
 187 boundary of  $\Omega$ .*

188 *Proof.* Define  $\bar{t} \in [a, b]$  as the supremum of the values of  $t \in [a, b]$  such that  
 189  $\varphi(t) \in \Omega$ .

190 If  $\bar{t} = b$ , there exists a sequence  $t_k \rightarrow b$  such that  $\varphi(t_k) \in \Omega$  and, by continuity of  
 191  $\varphi$ ,  $\varphi(t_k) \rightarrow \varphi(b)$ . Then,  $\varphi(\bar{t})$  is on the boundary of  $\Omega$  and we are done.

192 Consider the case in which  $\bar{t} < b$ . On the one hand, for all  $t \in [0, \bar{t}]$ , we have  
 193 that  $\varphi(t)$  belongs to  $\Omega$ . On the other hand, by the definition of supremum, for all  
 194  $t' \in (\bar{t}, 1]$ , there exists  $t'' \in [\bar{t}, t']$  such that  $\varphi(t'')$  does not belong to  $\Omega$ . Therefore, in  
 195 every neighborhood of  $\varphi(\bar{t})$  there are points that belong to  $\Omega$  and points that do not  
 196 belong to  $\Omega$ . By continuity of  $\varphi$ , this implies that  $\varphi(\bar{t})$  is on the boundary of  $\Omega$ .  $\square$

197 It must be noted that, by assuming that it is an affordable task to find a trial  
 198 point  $w$  that at the same time is a solution to a quadratic regularization subproblem  
 199 and it is at the boundary of  $\Omega$ , a single functional evaluation is performed (at Step 4.2)  
 200 to decide whether to reach the boundary or to remain in the interior of  $\Omega$ . Having  
 201 computed  $w$ , the algorithm checks whether  $f(w) < f(x^k)$  or not. In case it is, the  
 202 algorithm defines  $x^{k+1} = w$  and stops. If  $f(w) \geq f(x^k)$ , this means that (2) does not  
 203 hold with  $s^{\text{trial}} = w - x^k$ . In this case, the algorithm accepts  $x^k + s^{k,j}$  as new iterate.  
 204 This is because the fact that  $s^{\text{trial}} = w - x^k$  does not satisfy (2) reveals that the cubic  
 205 regularization parameter  $\rho_{k,j}$  associated with  $x^k + s^{k,j}$  is not unnecessarily big and,  
 206 as a consequence, that  $x^k + s^{k,j}$  is acceptable as new iterate.

207 **ASSUMPTION A1.** *There exists  $L > 0$  such that for all  $x^k$  computed by Algo-  
 208 rithm 2.1 and all  $s^{\text{trial}}$  considered at (2) we have that*

$$209 \quad (6) \quad f(x^k + s^{\text{trial}}) \leq f(x^k) + g(x^k)^T s^{\text{trial}} + \frac{1}{2}(s^{\text{trial}})^T H_k s^{\text{trial}} + L \|s^{\text{trial}}\|^3.$$

210 **LEMMA 2.1.** *Suppose that Assumption A1 holds. If  $\rho_{k,j} \geq L + \alpha$  then (2) holds  
 211 with  $s^{\text{trial}} = s^{k,j}$ .*

212 *Proof.* If  $\rho_{k,j} \geq L + \alpha$ , by Assumption A1, we have that

$$\begin{aligned} 213 \quad f(x^k + s^{k,j}) &\leq f(x^k) + g(x^k)^T s^{k,j} + \frac{1}{2}(s^{k,j})^T H_k s^{k,j} + L \|s^{k,j}\|^3 \\ &= f(x^k) + g(x^k)^T s^{k,j} + \frac{1}{2}(s^{k,j})^T H_k s^{k,j} + (L + \alpha) \|s^{k,j}\|^3 - \alpha \|s^{k,j}\|^3 \\ &\leq f(x^k) + g(x^k)^T s^{k,j} + \frac{1}{2}(s^{k,j})^T H_k s^{k,j} + \rho_{k,j} \|s^{k,j}\|^3 - \alpha \|s^{k,j}\|^3. \end{aligned}$$

214 Since  $s^{k,j}$  being a solution to (4) with  $\rho = \rho_{k,j}$  implies that

$$215 \quad g(x^k)^T s^{k,j} + \frac{1}{2}(s^{k,j})^T H_k s^{k,j} + \rho_{k,j} \|s^{k,j}\|^3 \leq 0,$$

216 (2) follows from the last inequality.  $\square$

217 **LEMMA 2.2.** *Suppose that Assumption A1 holds. Then, the sequence  $\{x^k\}$  gener-  
 218 ated by Algorithm 2.1 is well defined. Moreover, if the algorithm does not stop at a  
 219 boundary point at iteration  $k$  (in which case  $\rho_k$  is undefined), we have that*

$$220 \quad (7) \quad \rho_k \leq \max\{M, \tau_2(L + \alpha)\}.$$

221 *Proof.* Proving that the sequence  $\{x^k\}$  is well defined consists in showing that,  
 222 given  $x^k \in \text{Int}(\Omega)$ , the point  $x^{k+1}$  is computed in finite time. If  $x^{k+1}$  is a solution  
 223 to (3) computed at Step 1 or it is a point in the boundary of  $\Omega$  computed at Steps 1.3,  
 224 2.2, or 4, we are done since those calculations involve a finite number of operations  
 225 by definition. We now assume that  $x^{k+1} = x^k + s^{k,j}$  and  $s^{k,j}$  is a solution to (4) with  
 226  $\rho = \rho_{k,j}$  (computed at Step 3). Since  $x^k$  is interior, for  $\rho_{k,j}$  large enough we have  
 227 that  $x^k + s^{k,j}$  is interior too, meaning that (1) holds with  $s^{\text{trial}} = s^{k,j}$ . Moreover, by  
 228 Lemma 2.1, if  $\rho_{k,j} \geq L + \alpha$  then (2) holds with  $s^{\text{trial}} = s^{k,j}$ . Thus, since the updating  
 229 rule of  $\rho_{k,j}$  implies that  $\rho_{k,j} \rightarrow \infty$  when  $j \rightarrow \infty$ , we have that  $x^k + s^{k,j}$  satisfying  
 230 (1,2) with  $s^{\text{trial}} = s^{k,j}$  is found in finite time.

231 Let us now prove the boundedness of  $\rho_k$ . If  $\rho_k = \rho_{k,j}$  is defined at Step 3 then  
 232 we have that  $\rho_k \leq M$ . Assume now that  $\rho_k = \rho_{k,j}$  is defined at Step 4.2. By the  
 233 definition of the algorithm, we have that  $\rho_{k,j} \in [\tau_1 \rho_{k,j-1}, \tau_2 \rho_{k,j-1}]$ . Moreover, the  
 234 point  $w$  on the boundary of  $\Omega$  was rejected. This point is of the form  $w = x^k + s_w$   
 235 with  $s_w = -(H_k + \sigma)^{-1} g(x^k)$  a solution to the quadratic regularized subproblem

$$236 \quad \text{Minimize } g(x^k)^T s + \frac{1}{2} s^T H_k s + \frac{\sigma}{2} \|s\|^2$$

237 with  $\sigma \in [\sigma_1, \sigma_2]$ ,  $\sigma_1 = 3\|s^{k,j-1}\|\rho_{k,j-1}$ , and  $\sigma_2 = 3\|s^{k,j}\|\rho_{k,j}$ . This means (see [17,  
 238 Thm. 3.1]) that  $s_w$  is a solution to (4) with  $\rho = \rho_w = \sigma/(3\|s_w\|)$  satisfying  $\rho_{k,j-1} \leq$   
 239  $\rho_w \leq \rho_{k,j}$ . The point  $w$  was rejected because  $f(w) \geq f(x^k)$ , which means that (2)  
 240 with  $s^{\text{trial}} = s_w$  does not hold. Therefore, by Lemma 2.1, we have that  $\rho_w \not\geq L + \alpha$ .  
 241 Thus,  $\rho_{k,j-1} < L + \alpha$  and, in consequence,  $\rho_{k,j} < \tau_2(L + \alpha)$  as we wanted to prove.  $\square$

242 LEMMA 2.3. *If  $s^k = 0$  then  $g(x^k) = 0$  and  $H_k$  is positive semidefinite.*

243 *Proof.* Since

$$244 \quad \nabla \left[ g(x^k)^T s + \frac{1}{2} s^T H_k s \right] |_{s=0} = g(x^k)$$

245 and  $\nabla^2 \left[ g(x^k)^T s + \frac{1}{2} s^T H_k s \right] |_{s=0} = H_k$ , if  $s^k = 0$  solves (3) then we have that  $g(x^k) =$   
 246 0 and  $H_k$  is positive semidefinite.

247 The gradient of the objective function that defines (4) is  $g(x^k) + H_k s + 3\rho\|s\|s$ .  
 248 Therefore, if  $s^k = 0$  is a solution to (4) then we have that  $g(x^k) = 0$ . Moreover, for  
 249 all  $s \in \mathbb{R}^n$ , we must have

$$250 \quad \frac{1}{2} s^T H_k s + \rho \|s\|^3 \geq 0,$$

251 otherwise  $s^k = 0$  would not be a solution to (4). Then, for all  $s \neq 0$ ,

$$252 \quad \frac{1}{2} \frac{s^T H_k s}{\|s\|^2} + \rho \|s\| \geq 0.$$

253 In particular, if  $s \neq 0$  is an eigenvector associated with  $\lambda_1(H_k)$ , it turns out that

$$254 \quad \frac{1}{2} \lambda_1(H_k) + \rho \|s\| \geq 0.$$

255 Taking limits for  $s \rightarrow 0$  it follows that  $\lambda_1(H_k) \geq 0$  as we wanted to prove.  $\square$

256 LEMMA 2.4. *Suppose that Assumption A1 holds, that Algorithm 2.1 generates an*  
 257 *infinite sequence  $\{x^k\}_{k=0}^\infty$ , and that  $\{f(x^k)\}_{k=0}^\infty$  is bounded below. Then,*

$$258 \quad (8) \quad \lim_{k \rightarrow \infty} \|s^k\| = 0$$

259 *and*

$$260 \quad (9) \quad \lim_{k \rightarrow \infty} [-\lambda_1(H_k)]_+ = 0.$$

261 *Proof.* Since  $\{f(x^k)\}$  is bounded below, (8) follows from the fulfillment of the  
262 sufficient descent condition (2) with  $s^{\text{trial}} = s^k$  for all  $k$ .

263 Moreover,  $s^k$  is a minimizer of  $g(x^k)s + \frac{1}{2}s^T H_k s + \rho_k \|s\|^3$  and, by Lemma 2.3,  
264  $H_k$  is positive semidefinite if  $s^k = 0$ . If  $s^k \neq 0$ , the Hessian of the cubic function  
265  $g(x^k)s + \frac{1}{2}s^T H_k s + \rho_k \|s\|^3$  must be positive semidefinite. This Hessian is

$$266 \quad H_k + 3\rho_k \left( \frac{s^k (s^k)^T}{\|s^k\|} + \|s^k\| I \right).$$

267 Thus,

$$268 \quad \left[ -\lambda_1 \left( H_k + 3\rho_k \frac{s^k (s^k)^T}{\|s^k\|} + \|s^k\| I \right) \right]_+ \geq 0.$$

269 Since  $s^k \rightarrow 0$  and, by Lemma 2.2,  $\rho_k$  is bounded, we have that (9) holds.  $\square$

270 ASSUMPTION A2. *Assumption A1 holds and, for all  $x^k$  and  $s^k$  computed by Al-*  
271 *gorithm 2.1,*

$$272 \quad (10) \quad \|g(x^k + s^k)\| \leq (L + 3\rho_k) \|s^k\|^2.$$

273 A sufficient condition for the fulfillment of Assumption A2 comes from assuming  
274 that  $g(x^k + s^k)$  is well represented by its linear approximation, namely,

$$275 \quad (11) \quad \|g(x^k + s^k) - g(x^k) - H(x^k)s^k\| \leq L \|s^k\|^2.$$

276 In this case, Assumption A2 holds due to the gradient annihilation of the subproblem  
277 at Step 2. Moreover, a sufficient condition for the fulfillment of both Assumptions A1  
278 and A2 is the fulfillment of a Lipschitz condition by the Hessian  $H(x)$ . It is inter-  
279 esting to note that Assumption A2 requires (10) to be verified only with respect to  
280 increments  $s^k$  that satisfy the interiority and the sufficient descent condition; whereas  
281 Assumption A1 requires (6) to hold at every trial increment  $s^{\text{trial}}$ .

282 LEMMA 2.5. *Suppose that Assumption A2 holds. Then, for all  $x^k$  and  $s^k$  gener-*  
283 *ated by Algorithm 2.1 such that  $x^{k+1} = x^k + s^k \in \text{Int}(\Omega)$ , we have that*

$$284 \quad (12) \quad f(x^{k+1}) \leq f(x^k) - \alpha \left( \frac{\|g(x^{k+1})\|}{L + 3 \max\{M, \tau_2(L + \alpha)\}} \right)^{3/2}.$$

285 *Proof.* By Assumption A2 and Lemma 2.2, we have that

$$286 \quad (13) \quad \|g(x^{k+1})\| \leq (L + 3 \max\{M, \tau_2(L + \alpha)\}) \|s^k\|^2.$$

287 Thus, (12) follows from (13) and the fact that (2) holds with  $s^{\text{trial}} = s^k$ .  $\square$

288 THEOREM 2.1. *Suppose that Assumption A2 holds and let  $f_{\text{target}} \in \mathbb{R}$ ,  $\varepsilon_g > 0$ ,*  
289 *and  $\varepsilon_H > 0$  be arbitrary. Let  $\rho_{\max} = \max\{M, \tau_2(L + \alpha)\}$ . Then, the number of*  
290 *iterations at which*

$$291 \quad f(x^k) > f_{\text{target}} \quad \text{and} \quad \|g(x^k)\| > \varepsilon_g$$

292 *is, at most,*

$$293 \quad (14) \quad \left[ \left( \frac{f(x^0) - f_{\text{target}}}{\alpha} \right) \left( \frac{\|\varepsilon_g\|}{L + 3\rho_{\max}} \right)^{-3/2} \right].$$

294 *Moreover, the number of iterations at which*

$$295 \quad f(x^k) > f_{\text{target}} \quad \text{and} \quad \lambda_1(H_k) < -\varepsilon_{\text{H}}$$

296 *is, at most,*

$$297 \quad (15) \quad \left[ \left( \frac{f(x^0) - f_{\text{target}}}{\alpha} \right) \left( \frac{\varepsilon_{\text{H}}}{6\rho_{\max}} \right)^{-3} \right].$$

298 *Finally, at each iteration  $k$ , the number of functional evaluations is bounded by*

$$299 \quad J + \left\lceil \log_{\tau_1} \left( \frac{\rho_{\max}}{\rho_{\min}} \right) \right\rceil + 2.$$

300 *Proof.* The maximum number of iterations (14) follows directly from Lemma 2.5.

301 The step  $s^k$  is a minimizer of  $g(x^k)^T s + \frac{1}{2} s^T H_k s + \rho_k \|s\|^3$ , where, by Lemma 2.2,  
302  $\rho_k \leq \rho_{\max}$ . Thus, if  $s^k \neq 0$ , the Hessian of  $g(x^k)^T s + \frac{1}{2} s^T H_k s + \rho_k \|s\|^3$  is positive  
303 semidefinite at  $s = s^k$ . By direct calculations, we see that this Hessian is given by

$$304 \quad H_k + 3\rho_k \left[ \frac{s^k (s^k)^T}{\|s^k\|} + \|s^k\| I \right].$$

305 Let  $v^k$  be an eigenvector of  $H_k$  associated with  $\lambda_1(H_k)$  and  $\|v^k\| = 1$ . Then, by the  
306 positive definiteness of  $H_k + 3\rho_k \left[ \frac{s^k (s^k)^T}{\|s^k\|} + \|s^k\| I \right]$ , we have that

$$\begin{aligned} 0 &\leq v_k^T \left( H_k + 3\rho_k \left[ \frac{s^k (s^k)^T}{\|s^k\|} + \|s^k\| I \right] \right) v^k \\ 307 &\leq \lambda_1(H_k) + 3\rho_k \left[ (v_k^T s^k)^2 / \|s^k\| + \|s^k\| \right] \\ &\leq \lambda_1(H_k) + 3\rho_k \left[ \|s^k\|^2 / \|s^k\| + \|s^k\| \right] \\ &\leq \lambda_1(H_k) + 6\rho_{\max} \|s^k\|. \end{aligned}$$

308 Thus,  $\|s^k\| \geq -\lambda_1(H_k)/(6\rho_{\max})$  or, equivalently,  $-\|s^k\|^3 \leq (\lambda_1(H_k)/(6\rho_{\max}))^3$ . There-  
309 fore, since (2) with  $s^{\text{trial}} = s^k$  holds for all  $k$ , we have that

$$310 \quad f(x^{k+1}) \leq f(x^k) - \alpha \|s^k\|^3 \leq f(x^k) + \alpha \left( |\lambda_1(H_k)| / (6\rho_{\max}) \right)^3,$$

311 from which (15) follows.

312 In order to establish the number of functional evaluations per iteration  $k$ , first  
313 note that, while the interiority condition (1) is not being satisfied with  $s^{\text{trial}} = s^{k,j}$ , on  
314 the one hand there is no need to check whether the descent condition (2) holds with  
315  $s^{\text{trial}} = s^{k,j}$  and, on the other hand, simple decrease may be checked at no more than  $J$   
316 magical steps. This means that, at every iteration  $k$ , while (1) does not hold with  
317  $s^{\text{trial}} = s^{k,j}$ , at most  $J$  functional evaluations are performed. Once (1) is satisfied,  
318 the limit on the number of functional evaluations follows from the boundedness of  $\rho_k$   
319 for all  $k$ , given by Lemma 2.2, the fact that  $\rho_{k,0} = 0$  by definition, and the updating  
320 rules for  $\rho_{k,j}$  that guarantees that (a) if (3) is solvable then  $\rho_{k,j} \geq 2^{j-1} \rho_{\min}$  for all  
321  $j \geq 1$  and (b) if (3) is not solvable then  $\rho_{k,j} \geq 2^j \rho_{\min}$  for all  $j \geq 0$ . This completes  
322 the proof.  $\square$

323 THEOREM 2.2. *Suppose that Assumption A2 holds and that the sequence  $\{x^k\}$*   
 324 *generated by Algorithm 2.1 is bounded. Then, either the sequence stops at some*  
 325 *boundary point  $x^{\hat{k}}$  such that  $f(x^{\hat{k}}) < f(x^{\hat{k}-1}) < \dots < f(x^0)$ ; or an infinite sequence*  
 326 *is generated such that*

$$327 \quad \lim_{k \rightarrow \infty} \|g(x^k)\| = 0 \quad \text{and} \quad \lim_{k \rightarrow \infty} [-\lambda_1(H_k)]_+ = 0.$$

328 *Proof.* If the sequence stops at a boundary point  $x^{\hat{k}}$  then  $f(x^{\hat{k}}) < f(x^{\hat{k}-1}) <$   
 329  $\dots < f(x^0)$  follows by the definition of the algorithm. Assume that the sequence does  
 330 not stop at a boundary point. Since the sequence is bounded, by continuity, there  
 331 exists  $f_{\text{bound}} \in \mathbb{R}$  such that  $f(x^k) > f_{\text{bound}}$  for all  $k$ . Define  $f_{\text{target}} = f_{\text{bound}}$ . Let  
 332  $\varepsilon > 0$  be arbitrary. By Theorem 2.1, taking  $\varepsilon_g = \varepsilon$  we see that there exists  $k_0$  such  
 333 that, for all  $k \geq k_0$ ,  $\|g(x^k)\| \leq \varepsilon$ . The fact that  $\lim_{k \rightarrow \infty} [-\lambda_1(H_k)]_+ = 0$  has been  
 334 proved in Lemma 2.4. This completes the proof.  $\square$

335 **3. High-order algorithms for constrained optimization.** Consider the prob-  
 336 lem

$$337 \quad (16) \quad \text{Minimize } f(x) \text{ subject to } x \in D,$$

338 where  $D \subset \mathbb{R}^n$  represents an arbitrary set. In this section, we introduce a class of  
 339 methods for solving (16). The algorithms to be introduced in this section can be used  
 340 in connection with the algorithm introduced in Section 2 in different ways. Therefore,  
 341 this class of algorithms may be seen as independent procedures for solving the main  
 342 problem (16) or as auxiliary devices for continuing Algorithm 2.1 when “a face” of  $D$   
 343 should be abandoned.

344 Algorithm 3.1 below is a high-order algorithm in which each iteration is defined  
 345 by the approximate minimization of the  $p$ th Taylor approximation of the function  $f$   
 346 around the iterate  $x^k$  along the lines of [6]. If  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  with continuous derivatives  
 347 up to order  $p \in \{1, 2, 3, \dots\}$ , the Taylor polynomial of order  $p$  will be written in the  
 348 form

$$349 \quad (17) \quad T_p(x, s) = \sum_{j=1}^p P_j(x, s),$$

350 where  $P_j(x, s)$  is an homogeneous polynomial of degree  $j$  given by

$$351 \quad (18) \quad P_j(x, s) = \frac{1}{j!} \left( s_1 \frac{\partial}{\partial x_1} + \dots + s_n \frac{\partial}{\partial x_n} \right)^j f(x).$$

352 For example,  $T_1(x, s) = g(x)^T s$  and  $T_2(x, s) = g(x)^T s + \frac{1}{2} s^T H(x) s$ .

353 ALGORITHM 3.1. *Assume that  $p \in \{1, 2, 3, \dots\}$ ,  $\alpha > 0$ ,  $\rho_{\min} > 0$ ,  $\tau_2 \geq \tau_1 > 1$ ,*  
 354  *$\theta > 0$ , and  $x^0 \in D$  are given. Initialize  $k \leftarrow 0$ .*

355 **Step 1.** *Set  $\rho \leftarrow 0$ .*

356 **Step 2.** *Compute  $s^{\text{trial}} \in \mathbb{R}^n$  such that*

$$357 \quad (19) \quad x^k + s^{\text{trial}} \in D$$

358 *and*

$$359 \quad (20) \quad T_p(x^k, s^{\text{trial}}) + \rho \|s^{\text{trial}}\|^{p+1} \leq 0.$$

360 **Step 3.** *Test the condition*

$$361 \quad (21) \quad f(x^k + s^{\text{trial}}) \leq f(x^k) - \alpha \|s^{\text{trial}}\|^{p+1}.$$

362 *If (21) holds, define  $s^k = s^{\text{trial}}$ ,  $\rho_k = \rho$ , and  $x^{k+1} = x^k + s^k$ , set  $k \leftarrow k + 1$ ,*  
 363 *and go to Step 1. Otherwise, update  $\rho \leftarrow \max\{\rho_{\min}, \tau\rho\}$  with  $\tau \in [\tau_1, \tau_2]$ , and*  
 364 *go to Step 2.*

365 The trial increment  $s^{\text{trial}}$  is intended to be an approximate solution to the sub-  
 366 problem

$$367 \quad (22) \quad \text{Minimize } T_p(x^k, s) + \rho \|s\|^{p+1} \text{ subject to } x^k + s \in D.$$

368 The condition (20) is the minimal condition that should be imposed to the approx-  
 369 imate solution to (22) in order to obtain meaningful results; although an obvious  
 370 choice that satisfies (19), (20), and (21) is  $s^{\text{trial}} = 0$ , which is not useful at all and it  
 371 will be discarded later.

372 **LEMMA 3.1.** *Assume that the sequence  $\{x^k\}$  is generated by Algorithm 3.1. If*  
 373  *$\{f(x^k)\}$  is bounded below then*

$$374 \quad \lim_{k \rightarrow \infty} \|s^k\| = 0.$$

375 *Proof.* The proof follows straightforwardly from the hypotheses of the lemma  
 376 and (21).  $\square$

377 The following assumption coincides with Assumption A1 in the case  $p = 2$ .

378 **ASSUMPTION A3.** *There exists  $L > 0$  such that for all  $x^k$  computed by Algo-*  
 379 *rithm 3.1 and all  $s^{\text{trial}}$  considered at (21) we have that*

$$380 \quad (23) \quad f(x^k + s^{\text{trial}}) \leq f(x^k) + T_p(x^k, s^{\text{trial}}) + L \|s^{\text{trial}}\|^{p+1}.$$

381 **LEMMA 3.2.** *Suppose that Assumption A3 holds. If the regularization parameter*  
 382  *$\rho$  in (20) satisfies  $\rho \geq L + \alpha$  then a trial step  $s^{\text{trial}}$  that satisfies (20) also satisfies the*  
 383 *sufficient descent condition (21).*

384 *Proof.* By Assumption A3,

$$385 \quad \begin{aligned} f(x^k + s^{\text{trial}}) &\leq f(x^k) + T_p(x^k, s^{\text{trial}}) + L \|s^{\text{trial}}\|^{p+1} \\ &= f(x^k) + T_p(x^k, s^{\text{trial}}) + \rho \|s^{\text{trial}}\|^{p+1} - \rho \|s^{\text{trial}}\|^{p+1} + L \|s^{\text{trial}}\|^{p+1}. \end{aligned}$$

386 Then, by (20),

$$387 \quad f(x^k + s^{\text{trial}}) \leq f(x^k) - \rho \|s^{\text{trial}}\|^{p+1} + L \|s^{\text{trial}}\|^{p+1}.$$

388 Therefore, if  $\rho \geq L + \alpha$ , (21) holds.  $\square$

389 **ASSUMPTION A4.** *Assumption A3 holds and, for all  $x^k$  and  $s^k$  computed by Al-*  
 390 *gorithm 3.1, we have that*

$$391 \quad (24) \quad \|g(x^k + s^k) - \nabla_s T_p(x^k, s^k)\| \leq L \|s^k\|^p.$$

392 Assumptions A3 and A4 are satisfied if the  $p$ th derivatives of  $f$  satisfy a Lipschitz  
 393 condition (see [6]). As in the case of Assumptions A1 and A2, observe that Assump-  
 394 tion A3 must hold for every trial increment  $s^{\text{trial}}$ ; whereas Assumption A4 must hold  
 395 only at the accepted increments  $s^k$ .

396 ASSUMPTION A5. *The set  $D$  is defined by*

$$397 \quad (25) \quad D = \{x \in \mathbb{R}^n \mid h_i(x) \leq 0 \text{ for all } i = 1, \dots, q\},$$

398 *where the functions  $h_i$  are continuously differentiable. Moreover, every feasible point*  
 399 *of (25) satisfies a constraint qualification.*

400 Assumption A5 implies that, for any function  $\varphi : \mathbb{R}^n \rightarrow \mathbb{R}$ , if  $z$  is a minimizer  
 401 of  $\varphi$  subject to  $z \in D$ , associated KKT conditions hold. For the sake of simplicity  
 402 and without loss of generality, we formulated the definition of  $D$  only in terms of  
 403 inequality constraints. Implicitly, we assume that if equality constraints are present,  
 404 they are expressed as pairs of inequalities.

405 For all  $x \in D$ , we define

$$406 \quad (26) \quad L(D, x) = \{z \in \mathbb{R}^n \mid h_i(x) + h'_i(x)(z - x) \leq 0 \text{ for all } i = 1, \dots, q\}.$$

407 We say that  $L(D, x)$  is the linear approximation of  $D$  around  $x$ . Given  $x \in D$  and  
 408 a function  $\varphi$ , we will denote  $\nabla_D \varphi(x) = P_{L(D, x)}(x - \nabla \varphi(x)) - x$ . Direct calculations  
 409 show that  $x$  satisfies the KKT conditions of the problem of minimizing  $\varphi$  onto  $D$  if,  
 410 and only if,  $\nabla_D \varphi(x) = 0$ . If there exists  $x^k \rightarrow x^*$  such that  $\nabla_D \varphi(x^k) \rightarrow 0$ , we say  
 411 that  $x^*$  satisfies the Approximate Gradient Projection (AGP) sequential optimality  
 412 condition [2, 29].

413 ASSUMPTION A6. *There exists  $\theta > 0$  such that, for all  $k \in \mathbb{N}$ , approximate solu-*  
 414 *tions  $s^k$  to the subproblem (22) satisfy*

$$415 \quad (27) \quad \left\| \nabla_D [T_p(x^k, x - x^k) + \rho \|x - x^k\|^{p+1}] \Big|_{x=x^k+s^k} \right\| \leq \theta \|s^k\|^p.$$

416 Assumption A6 states that the accepted increment  $s^k$  satisfies, approximately,  
 417 an AGP optimality condition. If the constraints satisfy some constraint qualification,  
 418 every minimizer of (22) satisfies the AGP condition and, consequently, also fulfills (27).  
 419 Therefore, Assumption A6 states the degree of accuracy with which one wishes to solve  
 420 the subproblems (and this is the assumption that eliminates the possibility of taking  
 421  $s^k = s^{\text{trial}} = 0$ ). Note that the degree of accuracy (27) is required not to all the  
 422 subproblems but only to the ones that, ultimately, define algorithmic progress.

423 LEMMA 3.3. *Suppose that Assumptions A4, A5, and A6 hold and that the se-*  
 424 *quence  $\{x^k\}$  is generated by Algorithm 3.1. Then, at each iteration  $k$ , we have that*

$$425 \quad (28) \quad \|\nabla_D f(x^k + s^k)\| \leq (L + \tau_2(L + \alpha)(p + 1) + \theta) \|s^k\|^p.$$

426 *Proof.* By the definition of  $\nabla_D$ , we have that

$$\begin{aligned} & \|\nabla_D f(x^k + s^k) - \nabla_D T_p(x^k, x - x^k) \Big|_{x=x^k+s^k}\| \\ &= \|P_{L(D, x^k+s^k)}[(x^k + s^k) - g(x^k + s^k)] - \\ 427 \quad (29) \quad & P_{L(D, x^k+s^k)}[(x^k + s^k) - \nabla T_p(x^k, x - x^k) \Big|_{x=x^k+s^k}]\| \\ &\leq \|(x^k + s^k) - g(x^k + s^k) - ((x^k + s^k) - \nabla T_p(x^k, x - x^k) \Big|_{x=x^k+s^k})\| \\ &= \|g(x^k + s^k) - \nabla T_p(x^k, x - x^k) \Big|_{x=x^k+s^k}\| \leq L \|s^k\|^p, \end{aligned}$$

428 where the first inequality follows from the contraction property of projections and the

429 last inequality follows from Assumption A4. This means that

$$\begin{aligned}
& \|\nabla_D f(x^k + s^k)\| \\
& \leq L\|s^k\|^p + \|\nabla_D T_p(x^k, x - x^k)|_{x=x^k+s^k}\| \\
& \leq (L + \theta)\|s^k\|^p + \rho\|\nabla_D [\|x - x^k\|^{p+1}]|_{x=x^k+s^k}\| \\
430 & = (L + \theta)\|s^k\|^p + \rho\|P_{L(D, x^k+s^k)}[(x^k + s^k) - \nabla[\|x - x^k\|^{p+1}]|_{x=x^k+s^k}] - (x^k + s^k)\| \\
& \leq (L + \theta)\|s^k\|^p + \rho\|(x^k + s^k) - \nabla[\|x - x^k\|^{p+1}]|_{x=x^k+s^k} - (x^k + s^k)\| \\
& = (L + \theta)\|s^k\|^p + \rho\|\nabla[\|x - x^k\|^{p+1}]|_{x=x^k+s^k}\| \\
& = (L + \theta + \rho(p + 1))\|s^k\|^p,
\end{aligned}$$

431 where the first inequality follows from (29), the second inequality follows from As-  
432 sumption A6, and the third inequality follows from the fact  $x^k + s^k$  belongs to  
433  $L(D, x^k + s^k)$  and, therefore, for any  $z \in \mathbb{R}^n$ ,  $P_{L(D, x^k+s^k)}(z)$  is closer to  $x^k + s^k$   
434 than  $z$  itself. Finally, by Lemma 3.2, we have that  $\rho \leq \tau_2(L + \alpha)$ , which implies the  
435 desired result.  $\square$

436 LEMMA 3.4. *Suppose that Assumptions A4, A5, and A6 hold and that the se-*  
437 *quence  $\{x^k\}$  is generated by Algorithm 3.1. Then, at each iteration  $k$ , we have that*

$$438 \quad (30) \quad f(x^{k+1}) \leq f(x^k) - \alpha \left( \frac{\|\nabla_D f(x^{k+1})\|}{L + \tau_2(L + \alpha)(p + 1) + \theta} \right)^{(p+1)/p}.$$

439 *Proof.* The result follows straightforwardly from Lemma 3.3 and (21).  $\square$

440 THEOREM 3.1. *Suppose that Assumptions A4, A5, and A6 hold and that the se-*  
441 *quence  $\{x^k\}$  is generated by Algorithm 3.1. Let  $f_{\text{target}} \in \mathbb{R}$  and  $\varepsilon_g > 0$  be arbitrary.*  
442 *Then, the number of iterations  $k$  such that*

$$443 \quad f(x^k) > f_{\text{target}} \quad \text{and} \quad \|\nabla_D f(x^{k+1})\| \geq \varepsilon_g$$

444 *is not greater than*

$$445 \quad (31) \quad \left\lceil \left( \frac{f(x^0) - f_{\text{target}}}{\alpha} \right) \left( \frac{\varepsilon_g}{L + \tau_2(L + \alpha)(p + 1) + \theta} \right)^{-(p+1)/p} \right\rceil$$

446 *and the number of functional evaluations per iteration is bounded above by*

$$447 \quad \left\lceil \log_{\tau_1} \left( \frac{\tau_2(L + \alpha)}{\rho_{\min}} \right) \right\rceil + 1.$$

448 *Finally, if  $\{f(x^k)\}$  is bounded below,*

$$449 \quad (32) \quad \lim_{k \rightarrow \infty} \|\nabla_D f(x^{k+1})\| = 0.$$

450 *Proof.* The maximum number of iterations (31) follows from Lemma 3.4. The  
451 bound on the number of functional evaluations per iteration follows from the updating  
452 rule for  $\rho$  and Lemma 3.2; while (32) follows from Lemma 3.4 and the boundedness  
453 of  $\{f(x^k)\}$ .  $\square$

454 ASSUMPTION A7. *For all  $k \in \mathbb{N}$ ,  $s^k$  is a global minimizer of  $T_p(x^k, s) + \rho_k\|s\|^{p+1}$*   
455 *subject to  $x^k + s \in D$ .*

456 If the constraints  $h(x) \leq 0$  are simple enough, Assumption A7 implies Assump-  
457 tion A6.

458 **THEOREM 3.2.** *Suppose that Assumption A4, A5, A6, and A7 hold and that the*  
459 *sequence  $\{x^k\}$  is generated by Algorithm 3.1. Let  $x^*$  be a limit point of  $\{x^k\}$ . Then,*  
460 *there exists  $\rho_* \in [0, \tau_2(L + \alpha)]$  such that  $s = 0$  is a global minimizer of  $T_p(x^*, s) +$*   
461  *$\rho_* \|s\|^{p+1}$  subject to  $x^* + s \in D$ .*

462 *Proof.* By Lemma 3.2,  $\rho_k \in [0, \tau_2(L + \alpha)]$  for all  $k \in \mathbb{N}$ . Therefore, there exists  
463  $\rho_* \in [0, \tau_2(L + \alpha)]$  and an infinite sequence of indices  $K$  such that

$$464 \quad \lim_{k \in K} \rho_k = \rho_* \quad \text{and} \quad \lim_{k \in K} x^k = x^*.$$

465 Let  $s \in \mathbb{R}^n$  such that  $x^k + s \in D$  be arbitrary. By Assumption A7, we have that

$$466 \quad T_p(x^k, s^k) + \rho_k \|s^k\|^{p+1} \leq T_p(x^k, s) + \rho_k \|s\|^{p+1}.$$

467 Taking limits in this inequality for  $k \in K$  and using the continuity of the derivatives  
468 of  $f$  up to order  $p$ , the fact that, by Lemma 3.1,  $s^k \rightarrow 0$  and  $\rho_k \rightarrow \rho_*$ , we obtain that

$$469 \quad T_p(x^*, 0) + \rho_* \|0\|^{p+1} \leq T_p(x^*, s) + \rho_* \|s\|^{p+1}.$$

470 Since  $s$  satisfying  $x^* + s \in D$  is arbitrary, we obtain the desired result.  $\square$

471 Recall that, if a point  $x^*$  is an unconstrained local minimizer of a function  $f$ ,  
472 we have that such point is  $p$ -stationary. A point  $x \in \mathbb{R}^n$  will be said to be  $q$ -order  
473 stationary (with  $1 \leq q \leq p$ ) if it is  $(q - 1)$ -order stationary and, for all  $v \in \mathbb{R}^n$  such  
474 that  $P_0(x, v) = \dots = P_{q-1}(x, v) = 0$ , one has that  $P_j(x, v) \geq 0$ . By convention, we  
475 will say that every point  $x \in \mathbb{R}^n$  is 0-order stationary and  $P_0(x, v) = 0$ .

476 **COROLLARY 3.1.** *Assume that  $q = 0$  (that is,  $D = \mathbb{R}^n$  and the problem is un-*  
477 *constrained). Under the hypotheses of Theorem 3.2, the limit point  $x^*$  is  $m$ -order*  
478 *stationary for all  $m \leq p$ .*

479 *Proof.* By Theorem 3.2,  $s = 0$  is  $q$ -order stationary for the function  $T_p(x^*, s) +$   
480  $\rho_* \|s\|^{p+1}$ . But the conditions of  $q$ -order stationarity of this function at  $s = 0$  are the  
481 same as the ones of  $f$  at  $x^*$  since all their derivatives up to order  $p$  coincide.  $\square$

482 An  $m$ -order stationary condition for local minimization of  $\varphi(x)$  subject to  $x \in D$   
483 is a property that involves derivatives up to order  $m$  of  $\varphi$  as well as properties of  $D$   
484 and must be satisfied by any local minimizer of  $\varphi$ . Since, for all  $m \leq p$ , the  $m$ -order  
485 partial derivatives of  $f$  at  $x^*$  coincide with those of  $T_p(x^*, s) + \rho_* \|s\|^{p+1}$  at  $s = 0$ , we  
486 may extend Corollary 3.1 to the constrained optimization case as follows.

487 **COROLLARY 3.2.** *Under the hypotheses of Theorem 3.2, the limit point  $x^*$  is  $m$ -*  
488 *order stationary for all  $m \leq p$ .*

489 **4. Linearly-constrained optimization.** In this section, we consider the prob-  
490 lem

$$491 \quad (33) \quad \text{Minimize } f(x) \text{ subject to } x \in D,$$

492 where  $D \subset \mathbb{R}^n$  is a polytope defined by

$$493 \quad D = \{x \in \mathbb{R}^n \mid (a^i)^T x \leq b_i \text{ for all } i = 1, \dots, q\}.$$

494 Algorithm 3.1 may be used as an independent algorithm to tackle the linearly-con-  
 495 strained optimization problem (33) or it may be employed as the leaving-faces ingre-  
 496 dient of an active-set strategy in the spirit of [10, 11], as we now describe.

497 Given  $I \subseteq \{1, \dots, q\}$ , we define the (open) face  $F_I$  by

$$498 \quad F_I = \{x \in D \mid (a^i)^T x = b_i \text{ if } i \in I \text{ and } (a^i)^T x < b_i \text{ if } i \notin I\}.$$

499 Note that  $D$  is the union of the sets  $F_I$  for  $I \subseteq \{1, \dots, q\}$  and  $I \neq J$  implies that  
 500  $F_I \cap F_J = \emptyset$ . We define  $V_I$  as the smallest affine subspace in which a non-empty face  
 501  $F_I$  is contained and  $S_I$  as the corresponding parallel linear subspace; and we define  
 502  $n_I$  as the dimension of  $V_I$ . Then, either a non-empty face  $F_I$  is a single point or  $V_I$   
 503 may be parameterized in terms of  $n_I \geq 1$  “free” parameters  $y \in \mathbb{R}^{n_I}$ . Moreover, when  
 504 a non-empty face  $F_I$  is not a single point, the interior of  $F_I$  is non-empty in terms  
 505 of the variables  $y$ . Assume that the columns of  $Q_I \in \mathbb{R}^{n \times n_I}$  are orthonormal and  
 506 that  $S_I$  is parameterized as the set of linear combinations  $Q_I y$ , with  $y \in \mathbb{R}^{n_I}$ . Given  
 507  $\hat{x} \in V_I$ , every element  $x \in V_I$  can be expressed in the form  $x = \hat{x} + Q_I y$ . Define

$$508 \quad \hat{f}(\hat{x}; y) = f(\hat{x} + Q_I y).$$

509 Then,  $\nabla \hat{f}(\hat{x}; y) = Q_I^T \nabla f(\hat{x} + Q_I y) = Q_I^T g(x)$  and  $\nabla^2 \hat{f}(\hat{x}; y) = Q_I^T \nabla^2 f(\hat{x} + Q_I y) Q_I =$   
 510  $Q_I^T H(x) Q_I$ . In the algorithm described in the present section, if the current iterate  $x^k$   
 511 belongs to a face  $F_I$  and some criterion is satisfied, the computation of  $x^{k+1}$  consists  
 512 in performing an iteration of Algorithm 2.1 for the minimization of  $\hat{f}(x^k; y)$  within  
 513  $\bar{F}_I$  (the closure of  $F_I$ ), that is a polytope in the space  $\mathbb{R}^{n_I}$ .

514 We now consider the projection of  $g(x)$  onto  $S_I$ , that is given by

$$515 \quad g_I(x) = Q_I Q_I^T g(x)$$

516 and, for all  $x \in F_I$ , the projection of  $g_I(x)$  onto  $\bar{F}_I$ , that is given by

$$517 \quad \bar{g}_I(x) = P_{\bar{F}_I}(x - g_I(x)) - x.$$

518 Note that, if  $x = \hat{x} + Q_I y$ ,

$$519 \quad \|\bar{g}_I(x)\| \leq \|g_I(x)\| = \|\nabla \hat{f}(\hat{x}; y)\|,$$

520 where the inequality follows from the contraction property of projections and the  
 521 equality holds by the definition of  $g_I$ . For any  $x \in D$ , since  $D$  being a polytope  
 522 implies that  $L(D, x) = D$ , we denote

$$523 \quad g_P(x) = \nabla_D f(x) = P_D(x - g(x)) - x,$$

524 which is a usual notation for the projected gradient. Given an iterate  $x^k \in F_I$ , the test  
 525 that determines whether the current face  $F_I$  still deserves to be explored or should be  
 526 abandoned involves a fraction  $r \in (0, 1)$  and the quantities  $\|\bar{g}_I(x^k)\|$  and  $\|g_P(x^k)\|$ . If

$$527 \quad \|\bar{g}_I(x^k)\| \geq r \|g_P(x^k)\|$$

528 then, as already mentioned above,  $x^{k+1}$  is computed by performing an iteration of  
 529 Algorithm 2.1 minimizing  $\hat{f}(x^k; y)$  within  $\bar{F}_I$ . Otherwise, it is time to abandon the face  
 530 and the new iterate  $x^{k+1}$  is computed by performing a single iteration of Algorithm 3.1  
 531 (with  $p = 2$ ) applied to the minimization of  $f(x)$  within  $D$ . The complete description  
 532 of the algorithm follows.

533 ALGORITHM 4.1. Let  $x^0 \in D$ ,  $\alpha > 0$ , and  $r \in (0, 1)$  be given. Set  $k \leftarrow 0$ .

534 **Step 1.** Let  $F_I$  be the face that contains  $x^k$ . Consider the test

$$535 \quad (34) \quad \|\bar{g}_I(x^k)\| \geq r\|g_P(x^k)\|.$$

536 **Step 1.1.** If (34) holds, compute  $x^{k+1}$  performing one iteration of Algorithm 2.1  
537 applied to the minimization of  $\hat{f}(x^k; y)$  subject to  $x^k + Q_I y \in \bar{F}_I$ .

538 **Step 1.2.** If (34) does not hold, compute  $x^{k+1}$  performing one iteration of Algo-  
539 rithm 3.1 with  $p = 2$  applied to the minimization of  $f(x)$  subject to  $x \in D$ .

540 **Step 2.** Update  $k \leftarrow k + 1$  and go to Step 1.

541 In the theorem below, there is some abuse of notation when the results of applying  
542 Algorithm 2.1 to the minimization of  $f(x)$  subject to  $x \in \Omega$  are considered valid for the  
543 application of Algorithm 2.1 to the minimization of  $\hat{f}(x^k; y)$  subject to  $x^k + Q_I y \in \bar{F}_I$ .  
544 Of course, both problems are of the same type. Avoiding this abuse of notation would  
545 imply in restating all the assumptions and results in Section 2.

546 **THEOREM 4.1.** Suppose that Assumptions A2, A4 (with  $p = 2$ ), A5, and A6 hold  
547 and that the sequence  $\{x^k\}$  is generated by Algorithm 4.1. Let  $f_{\text{target}} \in \mathbb{R}$  and  $\varepsilon_g > 0$   
548 be arbitrary. Then, the number of iterations  $k$  such that

$$549 \quad f(x^k) > f_{\text{target}} \quad \text{and} \quad \|g_P(x^{k+1})\| \geq \varepsilon_g$$

550 is not greater than

$$551 \quad (35) \quad \left\lceil \left( \frac{f(x^0) - f_{\text{target}}}{\alpha} \right) (q+2) \min \left\{ \frac{\|\varepsilon_g\|}{L + 3\tau_2(L + \alpha) + \theta}, \frac{r\|\varepsilon_g\|}{L + 3 \max\{M, \tau_2(L + \alpha)\}} \right\}^{-3/2} \right\rceil$$

552 and the number of functional evaluations per iteration is bounded above by

$$553 \quad J + \left\lceil \log_{\tau_1} \left( \frac{\max\{M, \tau_2(L + \alpha)\}}{\rho_{\min}} \right) \right\rceil + 2.$$

554 Finally, if  $\{f(x^k)\}$  is bounded below,

$$555 \quad (36) \quad \lim_{k \rightarrow \infty} \|g_P(x^{k+1})\| = 0.$$

556 *Proof.* If  $x^{k+1}$  was computed performing an iteration of Algorithm 3.1 with  $p = 2$   
557 then, by Lemma 3.4, we have that

$$558 \quad (37) \quad f(x^{k+1}) \leq f(x^k) - \alpha \left( \frac{\|g_P(x^{k+1})\|}{L + 3\tau_2(L + \alpha) + \theta} \right)^{3/2}.$$

559 Assume now that  $x^k \in F_I$ , that  $x^{k+1} = x^k + Q_I \tilde{y}$  was computed by performing an  
560 iteration of Algorithm 2.1 applied to the minimization of  $\hat{f}(x^k; y)$  subject to  $x^k + Q_I y \in$   
561  $\bar{F}_I$ , and that  $x^{k+1}$  belongs to  $F_I$  and not to  $\bar{F}_I \setminus F_I$  (i.e. the boundary of  $F_I$ ). Assume,  
562 in addition, that

$$563 \quad (38) \quad \|\bar{g}_I(x^{k+1})\| \geq r\|g_P(x^{k+1})\|.$$

564 Then, by Lemma 2.5,

$$565 \quad (39) \quad \hat{f}(x^k; \tilde{y}) \leq \hat{f}(x^k; 0) - \alpha \left( \frac{\|\nabla \hat{f}(x^k; \tilde{y})\|}{L + 3 \max\{M, \tau_2(L + \alpha)\}} \right)^{3/2}.$$

566 Since  $\hat{f}(x^k; \tilde{y}) = f(x^{k+1})$ ,  $\hat{f}(x^k; 0) = f(x^k)$ ,  $\|\nabla \hat{f}(x^k; \tilde{y})\| = \|g_I(x^{k+1})\| \geq \|\bar{g}_I(x^{k+1})\|$ ,  
 567 and we are assuming that  $\|\bar{g}_I(x^{k+1})\| \geq r\|g_P(x^{k+1})\|$ , (39) implies that

$$568 \quad (40) \quad f(x^{k+1}) \leq f(x^k) - \alpha \left( \frac{r\|g_P(x^{k+1})\|}{L + 3 \max\{M, \tau_2(L + \alpha)\}} \right)^{3/2}.$$

569 Inequalities (37) and (40) show the decrease in the objective function that is  
 570 obtained when, at iteration  $k$ , the new iterate  $x^{k+1}$  is computed, respectively, by (a)  
 571 a single iteration of Algorithm 3.1; or (b) a single iteration of Algorithm 2.1 that  
 572 computes an iterate that belongs to the interior of the current face and such that (38)  
 573 holds. There are two cases that were not considered yet. Let  $F_I$  be the face to  
 574 which  $x^k$  belongs. The first case corresponds to the case in which  $x^{k+1}$  is computed  
 575 by a single iteration of Algorithm 2.1 and  $x^{k+1}$  belongs to the boundary of the current  
 576 face, i.e.  $x^{k+1} \in \bar{F}_I \setminus F_I$ . In this case, (39) may not hold and only a simple decrease  
 577 of the form  $f(x^{k+1}) < f(x^k)$  is granted. The second case corresponds to the case in  
 578 which  $x^{k+1} \in F_I$  is also computed by a single iteration of Algorithm 2.1 but

$$579 \quad (41) \quad \|\bar{g}_I(x^{k+1})\| \not\geq r\|g_P(x^{k+1})\|.$$

580 In this case, (39) still holds, but due to (41), the functional decrease  $O(\|g_P(x^{k+1})\|^{3/2})$   
 581 can not be established.

582 In order to cope with this state of facts, we will consider a sequence of  $q + 3$   
 583 consecutive iterates  $x^\ell, x^{\ell+1}, \dots, x^{\ell+q+2}$  aiming to establish that the decrease from  
 584  $f(x^\ell)$  to  $f(x^{\ell+q+2})$  is  $O(\|g_P(x^{\ell+j})\|^{3/2})$  for some  $j$  between 1 and  $q + 2$ . Since, by  
 585 the definition of the algorithms, we have that  $f(x^\ell) < f(x^{\ell+1}) < \dots < f(x^{\ell+q+2})$ ,  
 586 it would be enough to establish that there exists  $j$ ,  $1 \leq j \leq q + 2$ , such that the  
 587 decrease from  $f(x^{\ell+j-1})$  to  $f(x^{\ell+j})$  is  $O(\|g_P(x^{\ell+j})\|^{3/2})$ . We will denote by  $F_{I_{\ell+j}}$  the  
 588 face to which  $x^{\ell+j}$  belongs, for  $j = 0, 1, \dots, q + 2$ . The analysis will be divided in  
 589 three possible cases:

- 590 (a) There exists  $j$ ,  $1 \leq j \leq q + 2$ , such that  $x^{\ell+j}$  was computed performing an  
 591 iteration of Algorithm 3.1;  
 592 (b) There exists  $j$ ,  $1 \leq j \leq q + 2$ , such that  $x^{\ell+j}$  was computed performing an  
 593 iteration of Algorithm 2.1 and

$$594 \quad (42) \quad x^{\ell+j} \in F_{I_{\ell+j-1}} \quad \text{and} \quad \|\bar{g}_{I_{\ell+j}}(x^{\ell+j})\| \geq r\|g_P(x^{\ell+j})\|;$$

- 595 (c) For all  $j$ ,  $1 \leq j \leq q + 2$ ,  $x^{\ell+j}$  was computed performing an iteration of Algo-  
 596 rithm 2.1 and (42) does not hold, i.e.

$$597 \quad x^{\ell+j} \in \bar{F}_{I_{\ell+j-1}} \setminus F_{I_{\ell+j-1}} \quad \text{or} \quad \|\bar{g}_{I_{\ell+j}}(x^{\ell+j})\| \not\geq r\|g_P(x^{\ell+j})\|.$$

598 In cases (a) and (b), the desired decrease is given by (37) and (40), respectively. Let  
 599 us analyze case (c). If  $\|\bar{g}_{I_{\ell+j}}(x^{\ell+j})\| \not\geq r\|g_P(x^{\ell+j})\|$  for some  $1 \leq j \leq q + 1$  then, by  
 600 the definition of Algorithm 4.1, the iterate  $x^{\ell+j+1}$  is computed performing an iteration  
 601 of Algorithm 3.1, which is a contradiction. Therefore, in case (c) we must have that  
 602 for all  $j$ ,  $1 \leq j \leq q + 1$ ,  $x^{\ell+j}$  was computed performing an iteration of Algorithm 2.1  
 603 and  $x^{\ell+j} \in \bar{F}_{I_{\ell+j-1}} \setminus F_{I_{\ell+j-1}}$ . But, in this case, each iterate has at least one more  
 604 active constraint than the previous iterate, meaning that  $x^{\ell+q+2}$  should have at least  
 605  $q + 1$  active constraints, that is a contradiction because the problem being solved has  
 606  $q$  constraints. This means that case (c) can never occur and the desired decrease was  
 607 established.

608 Up to now, we have proved that, for any given  $q + 3$  consecutive iterates  $x^\ell, x^{\ell+1},$   
 609  $\dots, x^{\ell+q+2}$ , it must follow that

(43)

$$610 \quad f(x^{\ell+q+2}) \leq f(x^\ell) - \alpha \min \left\{ \frac{\|g_P(x^{\ell+j})\|}{L + 3\tau_2(L + \alpha) + \theta}, \frac{r\|g_P(x^{\ell+j})\|}{L + 3 \max\{M, \tau_2(L + \alpha)\}} \right\}^{3/2}$$

611 for some  $j$  between 1 and  $q + 2$ , from which (35) follows. The upper bound on the  
 612 number of functional evaluations per iteration follows from Theorems 2.1 and 3.1,  
 613 that exhibit the bound on the number of functional evaluations per iteration of Algo-  
 614 rithms 2.1 and 3.1, respectively. Finally, (36) follows from the boundedness of  $\{f(x^k)\}$   
 615 and (43).  $\square$

616 **5. Numerical experiments.** We implemented Algorithms 2.1, 3.1 (for the case  
 617  $p = 2$  only), and 4.1 in Fortran 90, for the particular case in which the feasible set  $D$  is  
 618 given by  $D = \{x \in \mathbb{R}^n \mid \ell \leq x \leq u\}$ , where  $\ell, u \in \mathbb{R}^n$ ,  $\ell_i \leq u_i$  ( $i = 1, \dots, n$ ), and  $\ell_i$  and  
 619  $u_i$  may be  $\mp\infty$  for some  $i$ , i.e. for box-constrained minimization. In Algorithm 2.1  
 620 (Step 2.1), a solution to (4) is computed using the method introduced in [8]. The  
 621 increment  $s^{\text{trial}}$  in Algorithms 3.1 is computed by approximately solving (22) by the  
 622 projected-gradient method (see, for example, [4, §2.3]).

623 It is worth noting that, in Algorithm 3.1, we enforce the satisfaction of Assump-  
 624 tion A6 with  $s^k = s^{\text{trial}}$ . This means that, at Step 2 of Algorithm 3.1, we compute  
 625  $s^{\text{trial}}$  satisfying (19) and (20) *plus*

$$626 \quad (44) \quad \|\nabla_D [T_p(x^k, s^{\text{trial}}) + \rho\|s^{\text{trial}}\|^{p+1}]\| \leq \theta\|s^{\text{trial}}\|^p.$$

627 The model minimization stopping criterion (44) may be hard to satisfy. Note that,  
 628 if the sufficient descent condition  $f(x^k + s^{\text{trial}}) \leq f(x^k) - \alpha\|s^{\text{trial}}\|^3$  holds then (44)  
 629 is a *sufficient* condition for obtaining a decrease of the objective function  $f$  of the  
 630 order of  $\|g_P(x^{k+1})\|^{3/2}$ , where  $x^{k+1} = x^k + s^{\text{trial}}$ . Thus, if  $\|g_P(x^{k+1})\| > \varepsilon$ , a decrease  
 631  $O(\varepsilon^{3/2})$  is obtained and, from there, the complexity results follow. However, it may  
 632 be the case that (44) does *not* hold and, anyway, a decrease  $O(\varepsilon^{3/2})$  holds. In this  
 633 case, the failure in obtaining (44) may not represent a failure in preserving the desired  
 634 complexity results. For this reason, in practice, given a constant  $\beta > 0$ , we consider  
 635 the additional sufficient descent condition

$$636 \quad (45) \quad f(x^k + s^{\text{trial}}) \leq f(x^k) - \beta\varepsilon^{3/2}.$$

637 We do not want poor iterates of the form  $x^{k+1} = x^k + s^{\text{trial}}$  simply satisfying (45), since  
 638 it would imply in a very slow convergence in practice. (Decrease  $O(\|g_P(x^{k+1})\|^{3/2})$   
 639 uses to be much better than decrease of the order of  $\varepsilon^{3/2}$ .) However, (45) offers an  
 640 alternative for the cases in which, at Step 2 of Algorithm 3.1, the projected-gradient  
 641 method is taking too long to satisfy (44). In practice, we impose a maximum num-  
 642 ber of iterations to the projected-gradient method applied to (22). If the maximum  
 643 number of iterations is achieved without satisfying (44) but the final iterate  $s^{\text{trial}}$  sat-  
 644 isfies (45), we are done, i.e. the complexity results (with a variation in the constant  
 645 but of the same order) are preserved even without the satisfaction of (44). If the max-  
 646 imum number of iterations is achieved and the final iterate  $s^{\text{trial}}$  does not satisfy (44)  
 647 neither (45) then we pursue, as already described in Algorithms 3.1, by increasing the  
 648 regularizing parameter  $\rho$ .

649 In the numerical experiments, following [8], we considered  $\alpha = 10^{-8}$ ,  $M = 10^3$ ,  
 650  $\tau_1 = 2$ ,  $\tau_2 = 50$ , and  $\rho_{\min} = 0.1$  in Algorithm 2.1. Values of  $J \in \{0, 1, 10\}$ , that corre-  
 651 spond to no magical steps, a single magical step per iteration, and at most 10 magical

652 steps per iterations, respectively, will be tested. In Algorithm 3.1, we arbitrarily con-  
 653 sidered  $\alpha = 10^{-8}$ ,  $\rho_{\min} = 1$ ,  $\tau_1 = \tau_2 = 10$ , and  $\theta = 1$ . In Algorithm 4.1, we arbitrarily  
 654 considered  $\alpha = 10^{-8}$  and  $r = 0.1$ . As a stopping criterion for Algorithms 3.1 and 4.1,  
 655 we considered the condition

$$656 \quad (46) \quad \|g_P(x^k)\|_\infty \leq \varepsilon$$

657 with  $\varepsilon = 10^{-6}$ . It should be noted that all these parameters were not subject to  
 658 tuning at all. All of them were chosen because they seemed to be “natural choices”  
 659 and the intention of the numerical experiments below is not to deliver the most robust  
 660 or efficient version of the proposed method but to illustrate its practical behavior in  
 661 terms of consumption of functional evaluations.

662 **5.1. Distance geometry problems.** The distance geometry problems tackled  
 663 in the present section consist in finding the coordinates of  $np$  points in the plane by  
 664 considering the distances between some pairs of points.

665 **Problem 1:** This problem consists in finding  $np$  points within a squared box of  
 666 size  $2r$  centered at the origin of the Cartesian plane in such a way that the distance  
 667 between points numbered consecutive is *exactly*  $d_1$ ; while the distance between every  
 668 other pair of points is *at least*  $d_2$ .

$$670 \quad \begin{array}{ll} \text{Minimize} & \sum_{i=1}^{np-1} \left( (d_1^2 - \|p_i - p_{i+1}\|_2^2)^2 + \sum_{j=i+2}^{np} \max\{0, (d_2^2 - \|p_i - p_j\|_2^2)^2\}^3 \right) \\ p_i \in \mathbb{R}^2 \text{ for} & \\ i = 1, \dots, np & \\ \text{subject to} & p_i \in [-r, r]^2 \text{ for } i = 1, \dots, np. \end{array}$$

671 In a first experiment, we aim to analyze the behavior of Algorithms 3.1 and 4.1 in  
 672 a small instance of problem 1 with  $np = 5$ ,  $r = 1.25$ ,  $d_1 = 0.5$ , and  $d_2 = 1$ . Figure 1  
 673 shows the random initial guess and the final iterate (both algorithms found the same  
 674 solution). Table 1 shows some figures that describe the behavior of Algorithm 3.1.  
 675 In the table, “# model’s it” is the number of iterations that the projected-gradient  
 676 method required to find a trial step  $s^{\text{trial}}$  satisfying (20) and (44). The other columns  
 677 in the table are self-explanatory. It can be seen that in 13 out of the 17 iterations  
 678 the model with  $\rho = 0$  provides a trial step that satisfies the sufficient descent con-  
 679 dition (21); while in the remaining 4 iterations it is required to increase  $\rho$  (once or  
 680 twice). When Algorithm 4.1 with  $J = 0$  (i.e. without magical steps) is applied to the  
 681 same instance, starting from the same initial guess, it takes 31 iterations and 37 func-  
 682 tional evaluations to arrive to the same solution. All iterations are inner-to-the-face  
 683 iterations (i.e. iterations of Algorithm 2.1) unless iteration 26 that is a leaving-face  
 684 iteration. Figure 2 illustrates the number of active constraints per iteration. As ex-  
 685 pected, this number increases as the algorithm evolves performing inner-to-the-face  
 686 iterations only (from the beginning up to iteration 25); and it decreases from itera-  
 687 tion 25 to iteration 26 since iteration 26 is a leaving-face iteration. In the leaving-face  
 688 iteration, Algorithm 3.1 uses 167 projected-gradient iterations to approximately solve  
 689 the model minimization subproblem satisfying (44). The instance being considered  
 690 is an instance in which considering magical steps in Algorithm 2.1 is not profitable.  
 691 With  $J = 1$ , the algorithm requires 81 iterations (77 inner-to-the-face and 4 leaving-  
 692 face iterations) and 109 functional evaluations to reach the same solution. A very  
 693 similar result is obtained with  $J = 10$ .

694

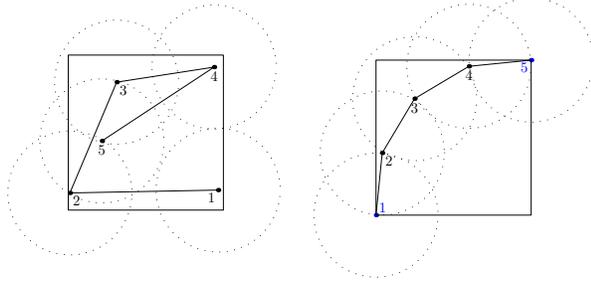


FIG. 1. Initial and final configuration (found by Algorithms 3.1 and 4.1) of a small instance of problem 1.

$k$	$f(x^k)$	$\ g_P(x^k)\ _\infty$	iteration cost		
			fent	$\rho$	# model's it
0	1.017615e+02	2.5e+00	1	-	0
1	8.368750e+01	2.5e+00	1	0	2
2	1.468024e+01	2.4e+00	1	0	41
3	8.742585e+00	2.5e+00	1	0	35
4	2.529856e+00	2.4e+00	3	0	16
				1	13
				10	22
5	5.906014e-01	8.0e-01	2	0	46
				1	12
6	4.069394e-01	1.6e+00	2	0	62
				1	100
7	2.481005e-01	1.7e+00	1	0	43
				0	11
8	1.183608e-01	1.1e+00	3	1	11
				10	8
9	5.826288e-02	6.2e-01	1	0	147
10	3.640831e-02	4.2e-01	1	0	83
11	1.992849e-02	2.2e-01	1	0	95
12	1.287676e-02	3.5e-02	1	0	103
13	8.393470e-03	9.3e-02	1	0	131
14	5.692911e-03	2.8e-02	1	0	110
15	5.602363e-03	2.4e-03	1	0	106
16	5.602053e-03	1.0e-05	1	0	198
17	5.602053e-03	2.1e-10	1	0	339
Total			24		1734

TABLE 1

Evolution of Algorithm 3.1 applied to a small instance of problem 1.

695 **Problem 2:** In this problem it is assumed that there are  $np$  points in the plane and  
696 that, for a subset  $P = \{(i, j) \mid 1 \leq i < j \leq np\}$  of all the possible  $(np^2 - np)/2$  pairs  
697 of points, it is known that  $\|p_i - p_j\|_2 \approx d_{ij}$ . The problem consists in finding  $np$  points  
698 that approximately satisfy the known distances.

$$699 \quad \begin{array}{l} \text{Minimize} \\ s_{ij} \in \mathbb{R} \text{ for } (i, j) \in P \\ p_i \in \mathbb{R}^2 \text{ for } i = 1, \dots, np \end{array} \quad \sum_{(i,j) \in P} (s_{ij}^2 - \|p_i - p_j\|_2^2)^2 \text{ subject to } 0.99d_{ij} \leq s_{ij} \leq 1.01d_{ij}.$$

700 We now consider an instance of problem 2 derived from the problem America [11,  
701 p.171]. We start by considering the  $np = 132$  (red) points  $p_1, \dots, p_{np}$  depicted in  
702 Figure 3. The set  $P$  is such that each pair  $(i, j)$  with  $1 \leq i < j \leq np$  has probability

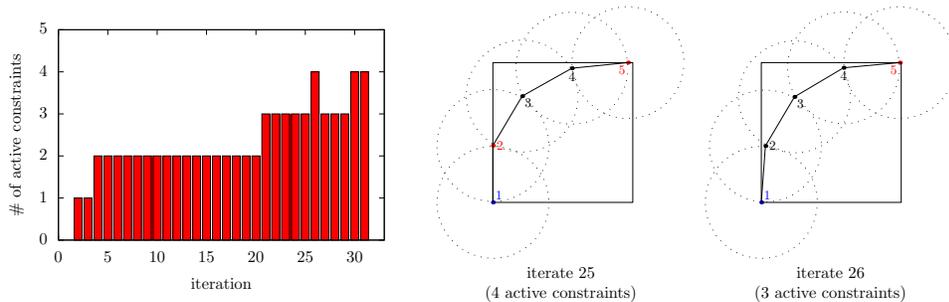


FIG. 2. Illustration of the behavior of Algorithm 4.1 applied to a small instance of problem 1. In the illustration of the iterates, a point colored blue corresponds to a point with two active constraints; while a point colored red corresponds to a point with a single active constraints.

703  $q$  of belonging to  $P$ , where  $q$  is a given probability. If  $(i, j)$  belongs to  $P$ , we define  
 704  $d_{ij} = \|p_i - p_j\|_2$ . The initial guess for the points is given by perturbations of the form  
 705  $(1 \pm \hat{\xi})p_i, i = 1, \dots, np$ , where  $0 \leq \hat{\xi} \leq \xi$  is a random value (uniform distribution) and  
 706  $\xi > 0$  is a given constant. For each  $(i, j) \in P$ , the initial guess for the variable  $s_{ij}$   
 707 is given by the projection onto the box  $[0.99d_{ij}, 1.01d_{ij}]$  of the distance between the  
 708 initial guesses for  $p_i$  and  $p_j$ . We now describe the behavior of Algorithms 3.1 and 4.1  
 709 on an instance with  $q = 0.01$ , that implies 77 distances and  $n = 341$ , and  $\xi = 0.01$ .

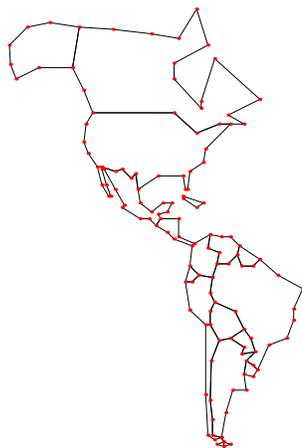


FIG. 3. Sketch of a map of the Americas. Points were arbitrary selected in the borders of some regions and joined with segments.

710 Table 2 shows the behavior of Algorithm 3.1. The table shows that Algorithm 3.1  
 711 found a solution using only 4 iterations and 8 functional evaluations. The highlight  
 712 in the table is the relatively high effort required by the projected-gradient method  
 713 for finding an approximate solution to the models satisfying (44). In all the 7 sub-  
 714 problems solved, the projected-gradient method successfully found an increment  $s^{\text{trial}}$   
 715 satisfying (44) using less than 100,000 iterations, that was the limit imposed in this  
 716 experiment. This means that the alternative descent criterion (45) was never consid-  
 717 ered. Table 2 also shows the behavior of Algorithm 3.1 when we consider a maximum  
 718 of 10,000 iterations for the projected-gradient method applied to the subproblems.  
 719 Basically, the maximum of iterations is achieved twice and, therefore, in those two

$k$	$f(x^k)$	$\ g_P(x^k)\ _\infty$	iteration cost		
			fcnt	$\rho$	# model's it
0	1.010409e+02	2.8e+02	1	-	0
1	5.576504e-01	8.9e+00	3	0	1774
				1	1914
				10	3226
2	2.214655e-02	9.9e-01	2	0	22754
				1	26662
3	6.803004e-06	1.8e-02	1	0	45087
4	3.051095e-12	1.2e-05	1	0	4313
Total			8		105730

$k$	$f(x^k)$	$\ g_P(x^k)\ _\infty$	iteration cost		
			fcnt	$\rho$	# model's it
0	1.010409D+02	2.8D+02	1	-	0
1	5.576504e-01	8.9e+00	3	0	1774
				1	1914
				10	3226
2	2.001378D-03	1.3D-01	1	0	10000
3	1.355376D-05	8.3D-03	1	0	8341
4	1.700908D-09	9.2D-05	1	0	10000
Total			7		35255

TABLE 2

Evolution of Algorithm 3.1 (with a limit of 100,000 iterations (top) and a limit of 10,000 iterations (bottom) for the projected-gradient method) applied to an instance of problem 2.

720 cases the trial increment  $s^{\text{trial}}$  does not satisfy (44). However, in both cases the in-  
721 crement is accepted because it satisfy (45). As a whole, the algorithm required the  
722 same number of iterations and functional evaluations, with a significant reduction in  
723 the cost for solving the subproblems. Algorithms 4.1 with  $J \in \{0, 1, 10\}$  finds a solu-  
724 tion using only 5 iterations (all of them inner-to-the-face iterations) and 6 functional  
725 evaluations. The behavior of Algorithm 4.1 is better illustrated by its application  
726 in a different instance of problem 2 with  $q = 0.04$ , that implies in considering 348  
727 distances and  $n = 612$ , and  $\xi = 0.1$ . Figure 4 displays the number of active con-  
728 straints per iteration (for the case  $J = 0$ ). It shows that most of the iterations are  
729 inner-to-the-face iterations in which the computed iterate belongs to the current face  
730 or, when compared to the previous iterate, earns a single new active constraint. Less  
731 than 1% of the iterations (3 over a total of 412) are leaving-face iterations and the  
732 total number of functional evaluations is 583. When Algorithm 4.1 is executed with  
733  $J \in \{1, 10\}$  the number of iterations goes down to 178 (175 inner-to-the-face and 3  
734 leaving-face iterations) with a total of 182 functional evaluations.

735 **5.2. Numerical experiments with CUTEst.** In this section, we perform nu-  
736 merical experiments considering all the 105 bound-constrained problems from the  
737 CUTEst [23] collection (version 1.1, June 17, 2013) with less than 10,000 variables  
738 (considering the default dimension of the problems). The performances of Algo-  
739 rithm 3.1 and Algorithm 4.1 with  $J \in \{0, 1, 10\}$  will be evaluated. In order to make  
740 the experiments affordable, a CPU time limit of ten minutes will be applied to each  
741 pair algorithm/problem. Since the analysis of the performance will be based on func-  
742 tional evaluations, problems in which at least one of the methods fails in satisfying  
743 the stopping criterion (46) within the CPU time limit will be (reported and) elimi-

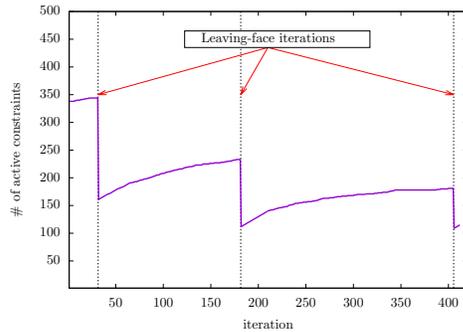


FIG. 4. Number of active constraints per iteration when Algorithm 4.1 with  $J = 0$  is applied to an instance of problem 2 derived from the problem America with  $q = 0.04$  (348 distances and  $n = 612$ ) and  $\xi = 0.1$ .

744 nated of the comparison. All tests were conducted on a computer with 3.5 GHz Intel  
 745 Core i7 processor and 16GB 1600 MHz DDR3 RAM memory, running OS X Yosemite  
 746 (version 10.10.5). Codes were compiled by the GFortran Fortran compiler of GCC  
 747 (version 5.1.0) with the `-O3` optimization directive enabled.

748 We first analyze the performance of Algorithm 4.1 varying  $J \in \{0, 1, 10\}$ . Al-  
 749 gorithm 4.1 with  $J \in \{0, 1, 10\}$  satisfied the stopping criterion (46) within the CPU  
 750 time limit in 80, 88, and 88 problems, respectively. Eliminating the problems in  
 751 which at least one of the variants failed (in satisfying the stopping criterion within  
 752 the CPU time limit), we obtain a subset with 80 problems. (Detailed informa-  
 753 tion regarding the performance of each method on each problem can be found at  
 754 <http://www.ime.usp.br/~egbrigin/>.) For a given problem, let  $f_1$ ,  $f_2$ , and  $f_3$  be  
 755 the value of the objective function at the final iterate delivered by each variant of Algo-  
 756 rithm 4.1, respectively. Following [7], we will say that the methods being compared  
 757 found *equivalent* solutions if

$$758 \quad \frac{f_i - f_{\text{best}}}{\max\{1, |f_{\text{best}}|\}} \leq 10^{-2} \text{ for } i = 1, 2, 3,$$

759 where  $f_{\text{best}} = \min\{f_1, f_2, f_3\}$ . Applying this criterion to the 80 problems in which  
 760 the three variants of Algorithm 4.1 satisfied the stopping criterion within the imposed  
 761 CPU time limit, we obtain that they found equivalent solutions in 78 problems. The  
 762 efficiency of the variants is compared using this 78 problems in the performance pro-  
 763 file displayed on the left hand side of Figure 5; while Table 3 shows the details of  
 764 the performance of the methods in the other  $105 - 78 = 27$  problems (in which at  
 765 least one of the method did not satisfied the stopping criterion within the imposed  
 766 CPU time limit or the three methods satisfied the stopping criterion but they found  
 767 nonequivalent solutions). In the table, 'SC' stands for stopping criterion and 'AS'  
 768 means that the stopping criterion (46) was satisfied, 'TE' means that the CPU time  
 769 limit was achieved, and 'UN' means that the method stopped because an iterate  $x^k$   
 770 satisfying  $f(x^k) \leq -10^{10}$  was found (suggesting that the objective function is un-  
 771 bounded from below within the feasible region  $D$ ). It is not easy to make conclusions  
 772 on the robustness of the methods from the figures in the table that correspond to  
 773 problems in which at least one of the methods did not satisfy the stopping criterion  
 774 within the limit imposed on the CPU time. This is because, doing that, we take  
 775 the risk of attributing lack of robustness to a method due to something that, in fact,

776 may be lack of efficiency. Therefore, we restrict ourself to mention that in problems  
 777 HADAMALS and PALMER4 the three methods satisfied the stopping criterion and, in  
 778 both cases, Algorithm 4.1 with  $J = 0$  found a final iterate with a larger objective  
 779 functional value (than the one found by the variants of Algorithm 4.1 with  $J$  equal  
 780 to 1 or 10). The conclusion is that Algorithm 4.1 with  $J = 1$  appears to be the  
 781 most robust and efficient version of Algorithm 4.1 and that it performs only a few  
 782 unsuccessful magical steps that require extra functional evaluations.

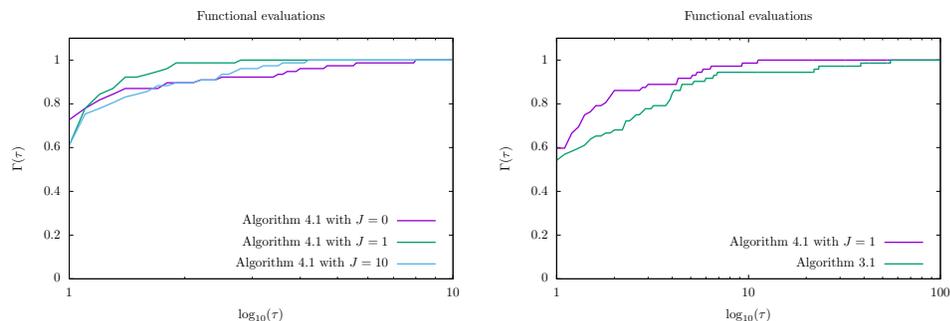


FIG. 5. Performance profile (left) analyzing the influence of the magical steps (varying  $J \in \{0, 1, 10\}$ ) in the efficiency of Algorithm 4.1; and (right) comparing the efficiency of Algorithms 3.1 and 4.1 with  $J = 1$ .

783 We now compare the performances of Algorithm 3.1 and Algorithm 4.1 with  
 784  $J = 1$ . Algorithm 3.1 satisfied the stopping criterion (46) within the CPU time limit  
 785 in 82 problems (recall that this number of 88 for Algorithm 4.1 with  $J = 1$ ). Both  
 786 algorithms succeeded in satisfying the stopping criterion within the CPU time limit  
 787 in 77 problems and, among them, they found equivalent solutions in 72 problems.  
 788 The efficiency of both algorithms is compared considering these 72 problems in the  
 789 performance profile displayed on the right hand side of Figure 5. Details of the  
 790 performance of the methods in the other  $105 - 72 = 33$  problems are given in Table 4.  
 791 In the table, it can be seen that both methods satisfied the stopping criterion but found  
 792 nonequivalent solutions in the following 5 problems: CAMEL6, EG1, HADAMALS,  
 793 PALMER3, and S368. Algorithm 4.1 found smaller functional values in 3 cases and  
 794 larger functional values in 2 problems. The conclusion is that Algorithm 4.1 (with  
 795  $J = 1$ ) appears to be more efficient and robust than Algorithm 3.1.

796 **6. Conclusions.** In this paper we introduced the following algorithms: **(1)** Al-  
 797 gorithm 2.1 addresses the minimization of  $f$  with general constraints finding an in-  
 798 terior point with sufficiently small gradient or a point on the boundary at which the  
 799 function decreases; **(2)** Algorithm 3.1 aims to minimize a function on an arbitrary  
 800 domain using a high-order Taylor-like model at each iteration; and **(3)** Algorithm 4.1  
 801 minimizes a function with linear constraints employing Algorithm 2.1 within the faces  
 802 and a single iteration of Algorithm 3.1 (with  $p = 2$ ) for discarding active constraints.  
 803 Algorithm 2.1 achieves the goal of finding an interior point with gradient norm  
 804 smaller than  $\varepsilon$  or a sufficiently good point on the boundary with complexity  $O(\varepsilon^{-3/2})$ .  
 805 Algorithm 3.1 finds a point with projected gradient norm smaller than  $\varepsilon$  with com-  
 806 plexity  $O(\varepsilon^{-(p+1)/p})$ . Algorithm 4.1 finds a projected gradient norm smaller than  $\varepsilon$   
 807 also with complexity  $O(\varepsilon^{-3/2})$ .

808 The comparison of Algorithm 3.1 (with  $p = 2$ ) against Algorithm 4.1 for solving  
 809 box-constrained optimization problems reveals that Algorithm 4.1 is more efficient.

Problem	Algorithm 4.1 with $J = 0$			Algorithm 4.1 with $J = 1$			Algorithm 4.1 with $J = 10$		
	$f(x^k)$	$\ g_P(x^k)\ _\infty$	SC	$f(x^k)$	$\ g_P(x^k)\ _\infty$	SC	$f(x^k)$	$\ g_P(x^k)\ _\infty$	SC
BDEXP	1.223779e+02	1.4e-01	TE	1.223779e+02	1.4e-01	TE	1.223779e+02	1.4e-01	TE
BIGGSB1	1.582866e-02	3.2e-05	TE	1.582951e-02	3.2e-05	TE	1.582951e-02	3.2e-05	TE
BQPGAUSS	-1.094766e-01	1.0e-01	TE	-2.217128e-01	1.2e-01	TE	-2.172492e-01	1.2e-01	TE
CHENHARK	2.481729e+02	4.2e-01	TE	-1.999888e+00	3.0e-03	TE	-1.999888e+00	3.0e-03	TE
GRIDGENA	2.352037e+04	2.5e+00	TE	2.352037e+04	2.5e+00	TE	2.352037e+04	2.5e+00	TE
HADAMALS	1.630477e+02	1.3e-11	AS	1.153303e+02	2.8e-08	AS	1.153303e+02	3.7e-08	AS
HARKERP2	7.826216e+09	4.5e+01	TE	-5.000000e-01	6.0e-14	AS	-5.000000e-01	6.0e-14	AS
MCCORMCK	-2.700033e+03	9.9e-01	TE	-4.237975e+03	1.5e+00	TE	-4.237975e+03	1.5e+00	TE
MINSURFO	2.533983e+00	4.9e-03	TE	2.533983e+00	4.9e-03	TE	2.533983e+00	4.9e-03	TE
NOBNDTOR	-4.499332e-01	5.6e-05	TE	-4.499332e-01	5.6e-05	TE	-4.499332e-01	5.6e-05	TE
NONSCOMP	2.410636e+04	4.3e+01	TE	2.410636e+04	4.3e+01	TE	2.410636e+04	4.3e+01	TE
PALMER4	2.424016e+03	1.0e-06	AS	2.285383e+03	1.2e-10	AS	2.285383e+03	1.2e-10	AS
PALMER5A	5.662416e-02	4.5e-06	TE	5.676684e-02	4.6e-06	TE	5.718401e-02	4.7e-06	TE
PALMER5E	2.366009e-02	1.4e-06	TE	2.370189e-02	1.5e-06	TE	2.375725e-02	1.5e-06	TE
PALMER7A	1.039610e+01	1.2e-05	TE	1.039522e+01	1.2e-05	TE	1.039649e+01	1.2e-05	TE
PALMER7E	6.936955e+00	1.6e-05	TE	1.015390e+01	7.6e-07	AS	1.015390e+01	7.6e-07	AS
QR3DLS	4.586718e-03	5.2e-04	TE	4.401863e-03	5.1e-04	TE	4.484564e-03	5.1e-04	TE
QRTQUAD	-2.648253e+11	1.0e+01	UN	-2.648253e+11	1.0e+01	UN	-2.648253e+11	1.0e+01	UN
SCOND1LS	4.883870e+05	7.1e+02	TE	4.883870e+05	7.1e+02	TE	4.883870e+05	7.1e+02	TE
TORSION2	-8.718520e-03	9.4e-04	TE	-4.302758e-01	2.2e-16	AS	-4.302758e-01	2.2e-16	AS
TORSION4	-3.487408e-02	1.9e-03	TE	-1.216956e+00	1.7e-16	AS	-1.216956e+00	1.7e-16	AS
TORSION6	-1.394963e-01	3.8e-03	TE	-2.863378e+00	1.7e-16	AS	-2.863378e+00	1.7e-16	AS
TORSIONB	-8.527951e-03	9.4e-04	TE	-4.182962e-01	3.4e-09	AS	-4.182962e-01	3.4e-09	AS
TORSIOND	-3.411181e-02	1.9e-03	TE	-1.204209e+00	2.2e-16	AS	-1.204209e+00	2.2e-16	AS
TORSIONF	-1.364472e-01	3.8e-03	TE	-2.850248e+00	2.2e-16	AS	-2.850248e+00	2.2e-16	AS
WALL10	-6.400323e+01	1.8e-01	TE	-5.664351e+01	1.8e-01	TE	-4.928444e+01	1.8e-01	TE
WALL20	-6.661582e+00	2.5e+00	TE	-1.339585e+01	8.4e-01	TE	-1.339585e+01	8.4e-01	TE

TABLE 3

Performance of Algorithm 4.1 with  $J \in \{0, 1, 10\}$  in the problems in which at least one of the three variants did not satisfy the stopping criterion within the CPU time limit or they found nonequivalent solutions.

810 Our comparison was initially based on distance-geometry problems, and then cor-  
811 roborated with a massive numerical comparison using problems from the CUTeSt  
812 collection, because we are mainly interested in improving the efficiency of the package  
813 Packmol [30] for computing initial configurations in Molecular Dynamics calculations.  
814 The challenge for future research is to develop a dedicated method for efficiently solv-  
815 ing the models' minimizations up to the required tolerances.

816

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836 tational Optimization and Applications, 53 (2012), pp. 347–373, doi:10.1007/s10589-012-

Problem	Algorithm 3.1			Algorithm 4.1 with $J = 1$		
	$f(x^k)$	$\ g_P(x^k)\ _\infty$	SC	$f(x^k)$	$\ g_P(x^k)\ _\infty$	SC
3PK	1.832227e+00	2.8e-03	TE	1.720119e+00	1.6e-09	AS
BDEXP	2.407406e-04	7.4e-07	AS	1.223779e+02	1.4e-01	TE
BIGGSB1	2.232133e-02	8.8e-05	TE	1.582951e-02	3.2e-05	TE
BQPGAUSS	-1.661246e-01	9.9e-02	TE	-2.217128e-01	1.2e-01	TE
CAMEL6	-2.154638e-01	4.3e-11	AS	-1.031628e+00	2.1e-07	AS
CHENHARK	-1.997609e+00	5.4e-04	TE	-1.999888e+00	3.0e-03	TE
EG1	-1.429307e+00	8.6e-13	AS	-1.132801e+00	6.4e-09	AS
GRIDGENA	2.352000e+04	8.4e-05	TE	2.352037e+04	2.5e+00	TE
HADAMALS	1.675741e+02	6.6e-10	AS	1.153303e+02	2.8e-08	AS
MCCORMCK	-4.566581e+03	3.1e-13	AS	-4.237975e+03	1.5e+00	TE
MINSURFO	2.506989e+00	1.8e-05	TE	2.533983e+00	4.9e-03	TE
NOBNDTOR	-4.499332e-01	9.5e-07	AS	-4.499332e-01	5.6e-05	TE
NONSCOMP	4.502015e-20	2.9e-10	AS	2.410636e+04	4.3e+01	TE
PALMER1A	8.988306e-02	2.3e-06	TE	8.988306e-02	1.7e-07	AS
PALMER1E	8.352847e-04	5.1e-06	TE	8.352322e-04	1.5e-09	AS
PALMER2A	1.710974e-02	1.7e-06	TE	1.710972e-02	2.8e-13	AS
PALMER2E	2.385821e-02	3.3e-04	TE	2.065035e-04	8.9e-08	AS
PALMER3	2.416980e+03	9.1e-07	AS	2.265958e+03	7.2e-12	AS
PALMER3E	2.177636e-02	7.3e-04	TE	5.074105e-05	2.3e-08	AS
PALMER4E	2.998615e-02	1.5e-03	TE	1.480035e-04	1.3e-07	AS
PALMER5A	1.664597e-01	1.7e-03	TE	5.676684e-02	4.6e-06	TE
PALMER5B	4.242475e-02	1.6e-03	TE	9.752418e-03	2.5e-10	AS
PALMER5E	4.221236e-02	2.6e-04	TE	2.370189e-02	1.5e-06	TE
PALMER7A	2.792939e+01	5.8e-07	AS	1.039522e+01	1.2e-05	TE
PALMER7E	1.015395e+01	8.3e-05	TE	1.015390e+01	7.6e-07	AS
POWELLBC	Infinity	1.0e+00	TE	3.103287e+05	2.1e-07	AS
QR3DLS	6.581994e-02	5.9e-03	TE	4.401863e-03	5.1e-04	TE
QRTQUAD	-6.195814e+09	2.4e+08	TE	-2.648253e+11	1.0e+01	UN
S368	-1.000000e+00	6.2e-13	AS	-7.500000e-01	2.9e-07	AS
SCOND1LS	4.850623e+05	7.1e+02	TE	4.883870e+05	7.1e+02	TE
SINEALI	-9.987336e+04	3.5e-06	TE	-9.978692e+04	1.5e-12	AS
WALL10	-2.056295e+00	1.8e-01	TE	-5.664351e+01	1.8e-01	TE
WALL20	-1.357148e+01	6.7e-01	TE	-1.339585e+01	8.4e-01	TE

TABLE 4

Performance of Algorithm 3.1 and Algorithm 4.1 with  $J = 1$  in the problems in which at least one of them did not satisfy the stopping criterion within the CPU time limit or they found nonequivalent solutions.

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