# **RIGHT-HAND RULE (a proof) AND VECTOR PRODUCT**

Professor Oswaldo Rio Branco de Oliveira (IMEUSP) http://www.ime.usp.br/~oliveira oliveira@ime.usp.br 2018-2019

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Figura 1: The practical right-hand rule.

## 1. VECTOR PRODUCT (CROSS PRODUCT)

Let us consider the vector space  $\mathbb{R}^3$  and the standard set of vectors  $\{\vec{i}, \vec{j}, \vec{k}\}$ . Thus, the vectors  $\vec{i}, \vec{j}$  and  $\vec{k}$  are orthogonal to each other and each one has length 1. We say that  $\{\vec{i}, \vec{j}, \vec{k}\}$  is an orthonormal basis.

Next, we consider two vectors

$$\begin{cases} \overrightarrow{a} = (a_1, a_2, a_3) = a_1 \overrightarrow{i} + a_2 \overrightarrow{j} + a_3 \overrightarrow{k} \\ \text{and} \\ \overrightarrow{b} = (b_1, b_2, b_3) = b_1 \overrightarrow{i} + b_2 \overrightarrow{j} + b_3 \overrightarrow{k}, \end{cases}$$

where  $a_1, a_2, a_3, b_1, b_2$ , and  $b_3$  are real numbers.

Let us search for a vector  $\overrightarrow{x} = (x_1, x_2, x_3)$  satisfying the conditions

$$\begin{cases} \vec{x} \text{ is orthogonal to } \vec{a} \\ \text{and} \\ \vec{x} \text{ is orthogonal to } \vec{b}. \end{cases}$$

By using the scalar product [also called inner product or dot product and indicated by the symbol ".", a dot], we rewrite such conditions as

$$\begin{cases} \vec{x} \cdot \vec{a} = 0\\ \vec{x} \cdot \vec{b} = 0 \end{cases}$$

Thus, the triplet  $(x_1, x_2, x_3)$  must satisfy the linear system

$$\begin{cases} a_1x_1 + a_2x_2 + a_3x_3 = 0\\ b_1x_1 + b_2x_2 + b_3x_3 = 0 \end{cases}$$

or, equivalently,

$$a_1x_1 + a_2x_2 = -a_3x_3$$
  
 $b_1x_1 + b_2x_2 = -b_3x_3.$ 

By employing matrix notation we arrive at

$$\left(\begin{array}{cc}a_1 & a_2\\b_1 & b_2\end{array}\right)\left(\begin{array}{c}x_1\\x_2\end{array}\right) = \left(\begin{array}{c}-a_3x_3\\-b_3x_3\end{array}\right).$$

Now, let us freely develop some computations. To begin with, let us suppose that the  $2 \times 2$  matrix right above is invertible. Hence we find that

$$\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \frac{1}{a_1 b_2 - a_2 b_1} \begin{pmatrix} b_2 & -a_2 \\ -b_1 & a_1 \end{pmatrix} \begin{pmatrix} -a_3 x_3 \\ -b_3 x_3 \end{pmatrix}.$$

This shows that

$$\begin{cases} x_1 = \frac{a_2 b_3 x_3 - a_3 b_2 x_3}{a_1 b_2 - a_2 b_1} = \frac{x_3}{a_1 b_2 - a_2 b_1} (a_2 b_3 - a_3 b_2) \\ \text{and} \\ x_2 = \frac{a_3 b_1 x_3 - a_1 b_3 x_3}{a_1 b_2 - a_2 b_1} = \frac{x_3}{a_1 b_2 - a_2 b_1} (a_3 b_1 - a_1 b_3). \end{cases}$$

Choosing  $x_3 = a_1b_2 - a_2b_1$  (we may pick any value for  $x_3$ ) we find the vector

$$\vec{x} = (x_1, x_2, x_3) = (a_2b_3 - a_3b_2)\vec{i} - (a_1b_3 - a_3b_1)\vec{j} + (a_1b_2 - a_2b_1)\vec{k}.$$

Such a vector  $\overrightarrow{x}$  may be written as the  $3 \times 3$  "informal determinant"

$$\overrightarrow{x} = \begin{vmatrix} \overrightarrow{i} & \overrightarrow{j} & \overrightarrow{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} \overrightarrow{i} - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} \overrightarrow{j} + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \overrightarrow{k}$$

Now, let us investigate the properties of this highlighted vector  $\vec{x}$ .

**Lemma 1.** Let  $\overrightarrow{a} = (a_1, a_2, a_3)$  and  $\overrightarrow{b} = (b_1, b_2, b_3)$  be two vectors in  $\mathbb{R}^3$ . Then,

$$\vec{x} = \begin{vmatrix} i & j & k \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} \vec{i} - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} \vec{j} + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \vec{k}$$

is orthogonal to the vectors  $\overrightarrow{a}$  and  $\overrightarrow{b}$ .

## Proof.

♦ Let us show that  $\overrightarrow{x} = (x_1, x_2, x_3)$  is orthogonal to  $\overrightarrow{a}$ . We have

$$\vec{a} \cdot \vec{x} = a_1 x_1 + a_2 x_2 + a_3 x_3$$

$$= a_1 \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} - a_2 \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} + a_3 \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix}$$

$$= \begin{vmatrix} a_1 & a_2 & a_3 \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}.$$

The determinant of a matrix with two equal lines is 0. Thus,  $\vec{x} \cdot \vec{a} = 0$ .

 $\diamond$  Analogouly it follows that  $\vec{x}$  is orthogonal to  $\vec{b} \bullet$ 

**Lemma 2.** Let  $\overrightarrow{a}$ ,  $\overrightarrow{b}$ , and  $\overrightarrow{x}$  be as in Lemma 1. Let  $\theta$ , with  $0 \le \theta \le \pi$ , be the (smallest) angle between  $\overrightarrow{a}$  and  $\overrightarrow{b}$ . Then, we have

$$\|\vec{x}\| = \|\vec{a}\| \|\vec{b}\| \sin \theta.$$

Proof.

We have

$$\begin{split} \|\vec{x}\|^{2} &= x_{1}^{2} + x_{2}^{2} + x_{3}^{2} \\ &= \left| \begin{array}{c} a_{2} & a_{3} \\ b_{2} & b_{3} \end{array} \right|^{2} + \left| \begin{array}{c} a_{1} & a_{3} \\ b_{1} & b_{3} \end{array} \right|^{2} + \left| \begin{array}{c} a_{1} & a_{2} \\ b_{1} & b_{2} \end{array} \right|^{2} \\ &= (a_{2}b_{3} - a_{3}b_{2})^{2} + (a_{1}b_{3} - a_{3}b_{1})^{2} + (a_{1}b_{2} - a_{2}b_{1})^{2} \\ &= a_{2}^{2}b_{3}^{2} - 2a_{2}a_{3}b_{2}b_{3} + a_{3}^{2}b_{2}^{2} + a_{1}^{2}b_{3}^{2} - 2a_{1}a_{3}b_{1}b_{3} + a_{3}^{2}b_{1}^{2} \\ &+ a_{1}^{2}b_{2}^{2} - 2a_{1}a_{2}b_{1}b_{2} + a_{2}^{2}b_{1}^{2} \\ &= a_{1}^{2}b_{2}^{2} + a_{1}^{2}b_{3}^{2} + a_{2}^{2}b_{1}^{2} + a_{2}^{2}b_{3}^{2} + a_{3}^{2}b_{1}^{2} + a_{3}^{2}b_{2}^{2} \\ &- 2a_{1}a_{2}b_{1}b_{2} - 2a_{1}a_{3}b_{1}b_{3} - 2a_{2}a_{3}b_{2}b_{3} \\ &= (a_{1}^{2} + a_{2}^{2} + a_{3}^{2})(b_{1}^{2} + b_{2}^{2} + b_{3}^{2}) - a_{1}^{2}b_{1}^{2} - a_{2}^{2}b_{2}^{2} - a_{3}^{2}b_{3}^{2} \\ &- 2a_{1}a_{2}b_{1}b_{2} - 2a_{1}a_{3}b_{1}b_{3} - 2a_{2}a_{3}b_{2}b_{3} \\ &= (a_{1}^{2} + a_{2}^{2} + a_{3}^{2})(b_{1}^{2} + b_{2}^{2} + b_{3}^{2}) - (a_{1}^{2}b_{1}^{2} - a_{3}^{2}b_{3}^{2} - a_{3}^{2}b_{3}^{2} \\ &- 2a_{1}a_{2}b_{1}b_{2} - 2a_{1}a_{3}b_{1}b_{3} - 2a_{2}a_{3}b_{2}b_{3} \\ &= (a_{1}^{2} + a_{2}^{2} + a_{3}^{2})(b_{1}^{2} + b_{2}^{2} + b_{3}^{2}) - (a_{1}b_{1} + a_{2}b_{2} + a_{3}b_{1}b_{3} + 2a_{2}a_{3}b_{2}b_{3}) \\ &= (a_{1}^{2} + a_{2}^{2} + a_{3}^{2})(b_{1}^{2} + b_{2}^{2} + b_{3}^{2}) - (a_{1}b_{1} + a_{2}b_{2} + a_{3}b_{3})^{2} \\ &= \|\vec{\alpha}\|^{2}\|\vec{b}\|^{2} - (\vec{\alpha} \cdot \vec{b})^{2} \\ &= \|\vec{\alpha}\|^{2}\|\vec{b}\|^{2} - \|\vec{\alpha}\|\|^{2}\|\vec{b}\| \cos\theta)^{2} \\ &= \|\vec{\alpha}\|^{2}\|\vec{b}\|^{2} - \|\vec{\alpha}\|\|^{2}\|\vec{b}\|^{2}\cos^{2}\theta^{2} \\ &= \|\vec{\alpha}\|^{2}\|\vec{b}\|^{2}\|^{2}(1 - \cos^{2}\theta) \\ &= \|\vec{\alpha}\|^{2}\|\vec{b}\|^{2}\|^{2}\sin^{2}\theta \\ &= (\|\vec{\alpha}\|\|\vec{b}\|\|\vec{b}\|\sin\theta)^{2}. \end{split}$$

Since  $\theta \in [0, \pi]$ , and thus  $\sin \theta \ge 0$ , we are allowed to conclude that

$$\|\overrightarrow{x}\| = \|\overrightarrow{a}\| \|\overrightarrow{b}\| \sin \theta \blacklozenge$$

**Lemma 3.** Let  $\vec{a}$ ,  $\vec{b}$  and  $\vec{x}$  be as in Lemma 1. Then we have

$$\begin{vmatrix} x_1 & x_2 & x_3 \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = x_1^2 + x_2^2 + x_3^2 = \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix}^2 + \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix}^2 + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix}^2$$

Proof.

 $\diamond\,$  From the formulas

$$\vec{x} = \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} \vec{i} - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} \vec{j} + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \vec{k}$$
$$= x_1 \vec{i} + x_2 \vec{j} + x_3 \vec{k}$$

we easily obtain the second claimed identity (the one that is not related to the  $3 \times 3$  determinant).

♦ Moreover, we have

$$\begin{vmatrix} x_1 & x_2 & x_3 \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = x_1 \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} - x_2 \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} + x_3 \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix}$$
$$= \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix}^2 + \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix}^2 + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix}^2$$
$$= x_1^2 + x_2^2 + x_3^2 \bigstar$$

In short, we have

$$\begin{vmatrix} x_1 & x_2 & x_3 \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \| \overrightarrow{x} \|^2 \ge 0$$

for any two vectors  $\overrightarrow{a}$  and  $\overrightarrow{b}$ , both in  $\mathbb{R}^3$ .

#### Definition (Parallelism).

- The null vector (0,0,0) is parallel to every vector in the vector space  $\mathbb{R}^3$ .
- Two vectors AB and CD, where A, B, C, and D are points in the Cartesian space R<sup>3</sup> such that A ≠ B and C ≠ D, are parallel if the segments AB and CD are parallel.

**Definition (Linear Combination).** Given two vectors  $\vec{u}$  and  $\vec{v}$ , both in the vector space  $\mathbb{R}^3$ , and two real numbers  $\alpha$  and  $\beta$ , the vector

$$\overrightarrow{w} = \alpha \overrightarrow{u} + \beta \overrightarrow{v}$$

is a linear combination of  $\vec{u}$  and  $\vec{v}$ , with coefficients  $\alpha$  and  $\beta$ . We also say that  $\vec{w}$  is generated by  $\vec{u}$  and  $\vec{v}$ .

**Definition (Linear Dependence or LD).** Two vectors  $\vec{u}$  and  $\vec{v}$ , in the vector space  $\mathbb{R}^3$ , are LD if there exist two real numbers  $\alpha$  and  $\beta$ , not both zero, satisfying

$$\alpha \overrightarrow{u} + \beta \overrightarrow{v} = \overrightarrow{0} \qquad (\text{with } \alpha \neq 0 \text{ or } \beta \neq 0).$$

If  $\vec{u}$  and  $\vec{v}$  are LD, we also say that the set  $\{\vec{u}, \vec{v}\}$  is LD.

#### Definition (Linear Independence or LI).

• Two vectors  $\vec{u}$  and  $\vec{v}$ , in the vector space  $\mathbb{R}^3$ , are LI if they are not LD. That is,  $\vec{u}$  and  $\vec{v}$  are LI if given two real numbers  $\alpha$  and  $\beta$  such that

$$\alpha \overrightarrow{u} + \beta \overrightarrow{v} = \overrightarrow{0},$$

then we have  $\alpha = 0$  and  $\beta = 0$ .

If  $\vec{u}$  and  $\vec{v}$  are LI, we also say that  $\{\vec{u}, \vec{v}\}$  is LI.

Summing up,  $\vec{u}$  and  $\vec{v}$  are LI if the following implication is true,

$$\alpha \overrightarrow{u} + \beta \overrightarrow{v} = \overrightarrow{0} \Longrightarrow \begin{cases} \alpha = 0\\ \beta = 0. \end{cases}$$

The following remarks are trivial.

 $\vec{u}$  and  $\vec{v}$  are LD  $\iff \vec{u}$  and  $\vec{v}$  are parallel.  $\vec{u}$  and  $\vec{v}$  are LI  $\iff \vec{u}$  and  $\vec{v}$  are not parallel.

**Lemma 4.** Let us consider  $\overrightarrow{a} = (a_1, a_2, a_3)$  and  $\overrightarrow{b} = (b_1, b_2, b_3)$ , two arbitrary vectors in the vector space  $\mathbb{R}^3$ , and the 2 × 3 real matrix

$$\left(\begin{array}{rrrr}a_1 & a_2 & a_3\\b_1 & b_2 & b_3\end{array}\right)$$

Then,

$$\{\overrightarrow{a}, \overrightarrow{b}\} \text{ is } LD \iff \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} = \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} = \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} = 0$$

#### First Proof.

♦ A quite easy proof follows from the formula (see Lemma 2)

$$\|\overrightarrow{a}\times\overrightarrow{b}\| = \|\overrightarrow{a}\|\overrightarrow{b}\|\sin\theta,$$

and I leave this trivial task to the reader. However, it is also important (and instructive) to develop a proof that does not depend on Lemma 2.

#### Second Proof (independent of Lemma 2).

 $b_2$ 

(⇒) Let us suppose that  $\overrightarrow{a}$  and  $\overrightarrow{b}$  are LD. Hence, we have either  $\overrightarrow{a} = \lambda \overrightarrow{b}$  or  $\overrightarrow{b} = \lambda \overrightarrow{a}$  (for some real  $\lambda$ ). We may suppose without loss of generality that

$$\overrightarrow{a} = \lambda \overrightarrow{b}.$$

Hence, we obtain the identity  $(a_1, a_2, a_3) = (\lambda b_1, \lambda b_2, \lambda b_3)$  and thus

$$\begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} = \begin{vmatrix} \lambda b_1 & \lambda b_2 \\ b_1 & b_2 \end{vmatrix} = \lambda b_1 b_2 - \lambda b_1 b_2 = 0,$$
$$\begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} = \begin{vmatrix} \lambda b_1 & \lambda b_3 \\ b_1 & b_3 \end{vmatrix} = \lambda b_1 b_3 - \lambda b_1 b_3 = 0$$
$$\begin{vmatrix} a_2 & a_3 \end{vmatrix} = \begin{vmatrix} \lambda b_2 & \lambda b_3 \\ \lambda b_2 & \lambda b_3 \end{vmatrix} = \lambda b_1 b_3 - \lambda b_1 b_3 = 0$$

and

$$\begin{vmatrix} a_3 \\ b_3 \end{vmatrix} = \begin{vmatrix} \lambda b_2 & \lambda b_3 \\ b_2 & b_3 \end{vmatrix} = \lambda b_2 b_3 - \lambda b_2 b_3 = 0.$$

( $\Leftarrow$ ) The claim is obvious if  $\overrightarrow{a} = \overrightarrow{b} = \overrightarrow{0}$ . Hence, we may suppose that  $\overrightarrow{b} \neq \overrightarrow{0}$ . Furthermore, we may suppose without loss of generality  $b_3 \neq 0$  (the cases  $b_1 \neq 0$  and  $b_2 \neq 0$  are analogous to the case  $b_3 \neq 0$ ).

From the hypotheses

$$\begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} = 0 \text{ and } \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} = 0$$

we see that  $\{(a_1, a_3), (b_1, b_3)\}$  is LD and  $\{(a_2, a_3), (b_2, b_3)\}$  is also LD. Thus, since  $b_3 \neq 0$ , we see that there exist two real numbers  $\alpha$  and  $\beta$  satisfying

$$(a_1, a_3) = \alpha(b_1, b_3)$$
 and  $(a_2, a_3) = \beta(b_2, b_3)$ .

Hence, we arrive at

$$a_3 = \alpha b_3$$
,  $a_3 = \beta b_3$  and  $b_3 \neq 0$ .

Then, we obviously have  $\alpha b_3 = \beta b_3$ , with  $b_3 \neq 0$ , and thus  $\alpha = \beta$ . Hence,

$$(a_1, a_2, a_3) = \alpha(b_1, b_2, b_3)$$
 and thus  $\{\overrightarrow{a}, \overrightarrow{b}\}$  is LD  $\blacklozenge$ 

**Corollary 5.** Let  $\vec{a} = (a_1, a_2, a_3)$  and  $\vec{b} = (b_1, b_2, b_3)$  be as in Lemma 4. Then, the following equivalences are true.

$$\{\vec{a}, \vec{b}\} \text{ is } LI \iff \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \neq 0 \text{ or } \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} \neq 0 \text{ or } \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} \neq 0$$
$$\iff \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix}^2 + \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix}^2 + \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix}^2 \neq 0.$$

**Proof.** It is immediate from Lemma  $4 \bullet$ 

Corollary 6. Let  $\vec{a} = (a_1, a_2, a_3)$  and  $\vec{b} = (b_1, b_2, b_3)$  be as in Lemma 4. Then,

$$\{\vec{a}, \vec{b}\} \text{ is } LI \Longleftrightarrow \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} \neq \vec{0}.$$

**Proof.** It is immediate from Corollary  $5 \bullet$ 

Corollary 7. Let  $\overrightarrow{a} = (a_1, a_2, a_3)$  and  $\overrightarrow{b} = (b_1, b_2, b_3)$  be as in Lemma 4. Then,

$$\{\overrightarrow{a}, \overrightarrow{b}\} \text{ is } LD \Longleftrightarrow \begin{vmatrix} \overrightarrow{i} & \overrightarrow{j} & \overrightarrow{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \overrightarrow{0}.$$

**Proof.** It is immediate from Corollary 6 **+** 

We already analized the direction of

$$\vec{x} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}.$$

[On the one hand, the vector  $\vec{x}$  is null if the set  $\{\vec{a}, \vec{b}\}$  is LD. On the other hand, the vector  $\vec{x}$  is orthogonal to  $\vec{a}$  and  $\vec{b}$  if the set  $\{\vec{a}, \vec{b}\}$  is LI.] Moreover, we already established the norm of  $\vec{x}$  [we have seen that  $\|\vec{x}\| = \|\vec{a}\| \|\vec{b}\| \sin \theta$ ].

Now we turn our attention to the orientation of the vector  $\vec{x}$ .

**Lemma 8.** Keeping the notation, let us consider the vectors  $\vec{a}$ ,  $\vec{b}$  and  $\vec{x}$ . Let us suppose that  $\{\vec{a}, \vec{b}\}$  is LI. Let us consider a vetor  $\vec{y}$  satisfying the conditions

$$\left( \begin{array}{c} \overrightarrow{y} \text{ is orthogonal to } \overrightarrow{a} \text{ and } \overrightarrow{b}, \\ \| \overrightarrow{y} \| = \| \overrightarrow{x} \|. \end{array} \right)$$

Then we have

$$\overrightarrow{y} = \overrightarrow{x} \text{ or } \overrightarrow{y} = -\overrightarrow{x}.$$

#### Proof.

• Putting  $\vec{a} = (a_1, a_2, a_3)$ ,  $\vec{b} = (b_1, b_2, b_3)$ ,  $\vec{x} = (x_1, x_2, x_3)$  and  $\vec{y} = (y_1, y_2, y_3)$ , we consider the system in the real variables  $\alpha$ ,  $\beta$  and  $\gamma$  given by

$$S: \begin{cases} a_1\alpha + b_1\beta + x_1\gamma = y_1 \\ a_2\alpha + b_2\beta + x_2\gamma = y_2 \\ a_3\alpha + b_3\beta + x_3\gamma = y_3 \end{cases}$$

By determinants properties, Lemma 3, and Corollary 6, the determinant of this system is

$$\begin{vmatrix} a_1 & b_1 & x_1 \\ a_2 & b_2 & x_2 \\ a_3 & b_3 & x_3 \end{vmatrix} = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ x_1 & x_2 & x_3 \end{vmatrix} = \begin{vmatrix} x_1 & x_2 & x_3 \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \|\vec{x}\|^2 \neq 0.$$

Therefore, by properties of linear systems, there exists a unique solution  $\alpha = \alpha_0$ ,  $\beta = \beta_0$  and  $\gamma = \gamma_0$  of the linear system S under consideration.

In order to avoid heavy notation, let us write  $(\alpha_0, \beta_0, \gamma_0)$  briefly by  $(\alpha, \beta, \gamma)$ . From the system S we see that these three numbers  $\alpha$ ,  $\beta$  and  $\gamma$  satisfy

$$\alpha \overrightarrow{a} + \beta \overrightarrow{b} + \gamma \overrightarrow{x} = \overrightarrow{y}.$$

Thus, we arrive at

$$\overrightarrow{y} - \gamma \overrightarrow{x} = \alpha \overrightarrow{a} + \beta \overrightarrow{b}.$$

Now, since  $\vec{y}$  is orthogonal to  $\vec{a}$  and  $\vec{b}$ , it follows that  $\vec{y}$  is orthogonal to the sum  $\alpha \vec{a} + \beta \vec{b}$ .

By the same reason, the vector  $\vec{x}$  is also orthogonal to the sum  $\alpha \vec{a} + \beta \vec{b}$ . Now, the same argument also shows that the vector  $\alpha \vec{a} + \beta \vec{b}$  is orthogonal to the difference  $\vec{y} - \gamma \vec{x}$ .

Since we have the identity  $\vec{y} - \gamma \vec{x} = \alpha \vec{a} + \beta \vec{b}$ , we may conclude that the vector  $\vec{y} - \gamma \vec{x}$  is orthogonal to itself. Hence, we arrive at the identity  $(\vec{y} - \gamma \vec{x}) \cdot (\vec{y} - \gamma \vec{x}) = 0$  and thus

$$\|\overrightarrow{y} - \gamma \overrightarrow{x}\|^2 = 0.$$

This reveals that  $\vec{y} - \gamma \vec{x} = \vec{0}$  and

$$\overrightarrow{y} = \gamma \overrightarrow{x}.$$

Therefore, by taking norms we obtain

$$\|\overrightarrow{y}\| = |\gamma| \|\overrightarrow{x}\|.$$

However, by hypothesis we also have  $\|\vec{y}\| = \|\vec{x}\|$ . Moreover, we already saw that  $\|\vec{x}\| \neq 0$ . Thus, we find that

$$\|\overrightarrow{x}\| = |\gamma| \|\overrightarrow{x}\|, \text{ with } \|\overrightarrow{x}\| \neq 0.$$

Hence, it follows that

$$|\gamma| = 1$$
 and  $\gamma = \pm 1$ .

Therefore, there are only two possibilities. We have

$$\overrightarrow{y} = \overrightarrow{x}$$
 or  $\overrightarrow{y} = -\overrightarrow{x} \blacklozenge$ 

The following theorem is a trivial consequence of the previous lemmas.

**Theorem.** Let  $\overrightarrow{a} = (a_1, a_2, a_3)$  and  $\overrightarrow{b} = (b_1, b_2, b_3)$  be two any vectors in  $\mathbb{R}^3$ . Then, the vector

$$\vec{x} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

has the following properties.

- If  $\vec{a}$  and  $\vec{b}$  are LD, then  $\vec{x} = \vec{0}$ .
- If  $\vec{a}$  and  $\vec{b}$  are LI, then  $\vec{x}$  is the only vector  $\vec{y} = (y_1, y_2, y_3)$  satisfying the following three conditions

 $\begin{cases} \vec{y} \text{ is orthogonal to } \vec{a} \text{ and orthogonal to } \vec{b}, \\ \text{the norm of } \vec{y} \text{ is the area of the parallelogram determined by } \vec{a} \text{ and } \vec{b}, \\ \text{the determinant} \begin{vmatrix} y_1 & y_2 & y_3 \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} \text{ is (strictly) positive.}$ 

**Proof.** It follows from the previous lemmas •

**Definition (vector product, or cross product).** Given  $\vec{a} = (a_1, a_2, a_3)$  and  $\vec{b} = (b_1, b_2, b_3)$ , two arbitrary vectors in  $\mathbb{R}^3$ , the vector product of  $\vec{a}$  by  $\vec{b}$ , in this order, is the vector denoted by  $\vec{a} \times \vec{b}$  and given by (an informal determinant)

	$\overrightarrow{i}$	$\overrightarrow{j}$	$\overrightarrow{k}$	
$\overrightarrow{a} \times \overrightarrow{b} =$	$a_1$	$a_2$	$a_3$	
	$b_1$	$b_2$	$b_3$	

## 2. THE RIGHT-HAND RULE

A positive number is a real number x such that x > 0 (i.e, x is bigger than 0).

We indicate the determinant of a square real matrix M by det M.

Let  $M_{3\times 3}(\mathbb{R})$  be the set of the  $3\times 3$  real matrices.

We denote by I the  $3 \times 3$  identity matrix.

In this text, the symbol  $\mathcal{D}^+$  denotes the set of the  $3 \times 3$  real matrices with a positive determinant. That is,

$$\mathcal{D}^+ = \{ M \in M_{3 \times 3}(\mathbb{R}) : \det(M) > 0 \}.$$

Let us consider a  $3 \times 3$  real matrix M with a positive determinant (that is, det M > 0). Let us write

$$M = \left(\begin{array}{ccc} a & b & c \\ d & e & f \\ g & h & i \end{array}\right).$$

Objective. Our objective is to prove that we can continuously deform the matrix M into the identity matrix I by using only matrices with a positive determinant along the deformation process.

Thus, we want to prove the following theorem.

**Theorem.** Given a  $3 \times 3$  real matrix

$$M = \left( \begin{array}{ccc} a & b & c \\ d & e & f \\ g & h & i \end{array} \right), \text{ with } \det M > 0,$$

there exists a continuous curve inside  $\mathcal{D}^+$  connecting M to the identity matrix I. **Proof.** We split the proof into six (6) numbered steps.

(1) We may suppose that  $a \neq 0$ . Let us show this claim. In what follows, we describe a sequence of short steps. These are taken so that the determinants of all the appearing matrices do not change and are equal to det M.

The first column of M is not null (otherwise, we have det  $M = 0 \sharp$ ).

The case a = 0 and  $d \neq 0$ . Then

$$\begin{pmatrix} 0+td & b+te & c+tf \\ d & e & f \\ g & h & i \end{pmatrix}, \text{ where } t \text{ runs over } [0,1],$$

continuously connects (from the instant t = 0 up to the instant t = 1)

$$M = \begin{pmatrix} 0 & b & c \\ d & e & f \\ g & h & i \end{pmatrix} \text{ to } \begin{pmatrix} d & b+e & c+f \\ d & e & f \\ g & h & i \end{pmatrix}.$$

This case is proven (since  $d \neq 0$ ).

The case a = d = 0 and  $g \neq 0$ . In this case, we employ to the first and the third rows (horizontal lines) of

$$M = \left(\begin{array}{ccc} 0 & b & c \\ 0 & e & f \\ g & h & i \end{array}\right)$$

the same argument that we employed to the first and second rows of M. Thus, we see that we may continuously connect

$$M = \left(\begin{array}{ccc} 0 & b & c \\ 0 & e & f \\ g & h & i \end{array}\right) \text{ to } \left(\begin{array}{ccc} g & b+h & c+i \\ 0 & e & f \\ g & h & i \end{array}\right).$$

This case is proven (since  $g \neq 0$ ). The proof of step (1) is complete.

(2) We may suppose d = g = 0 [thanks to (1), we are already supposing a ≠ 0]. Let us verify this claim. Once more, all the arguments are taken so that the determinants of all the appearing matrices are equal to det M.

Clearly,

$$\left(\begin{array}{ccccc}
a & b & c \\
d-ta & e-tb & f-tc \\
g & h & i
\end{array}\right)$$

continuously connects (with the variable t running from t=0 to t=d/a)

$$\begin{pmatrix} a & b & c \\ d & e & f \\ g & h & i \end{pmatrix}$$
 to 
$$\begin{pmatrix} a & b & c \\ 0 & e - \frac{bd}{a} & f - \frac{cd}{a} \\ g & h & i \end{pmatrix}$$
.

Analogously,

$$\left(\begin{array}{ccc} a & b & c \\ 0 & e - \frac{bd}{a} & f - \frac{cd}{a} \\ g - ta & h - tb & i - tc \end{array}\right)$$

continuously connects (with the variable t running from t = 0 to t = g/a)

$$\begin{pmatrix} a & b & c \\ 0 & e - \frac{bd}{a} & f - \frac{cd}{a} \\ g & h & i \end{pmatrix} \text{ to } \begin{pmatrix} a & b & c \\ 0 & e - \frac{bd}{a} & f - \frac{cd}{a} \\ 0 & h - \frac{bg}{a} & i - \frac{cg}{a} \end{pmatrix}.$$

The proof of step (2) is complete.

(3) Up to here, we have shown that we may suppose that

$$M = \left(\begin{array}{ccc} a & b & c \\ 0 & e & f \\ 0 & h & i \end{array}\right), \text{ with } a \neq 0.$$

As before, all the arguments in this step are made so that the determinants of all the appearing matrices are equal to  $\det M$ .

We claim that we may suppose  $e \neq 0$ . In fact, if e = 0 then it follows that  $h \neq 0$  (otherwise, we obtain det  $M = 0 \not z$ ) and thus

$$\left(\begin{array}{ccccc}
a & b & c \\
0 & 0 - th & f - ti \\
0 & h & i
\end{array}\right)$$

continuously connects (with t running from t = 0 to t = 1)

$$\begin{pmatrix} a & b & c \\ 0 & 0 & f \\ 0 & h & i \end{pmatrix}$$
to 
$$\begin{pmatrix} a & b & c \\ 0 & -h & f - i \\ 0 & h & i \end{pmatrix},$$
with  $-h \neq 0.$ 

Hence, as we claimed, we may suppose that  $e \neq 0$ .

The proof of step (3) is complete.

(4) We may suppose that b = h = 0. [We already saw that we may suppose  $a \neq 0, d = g = 0$ , and  $e \neq 0$ .]

All the arguments in this step are made so that the determinants of all the appearing matrices are equal to  $\det M$ .

Clearly,

$$\left(\begin{array}{ccc} a & b-te & c-tf \\ 0 & e & f \\ 0 & h & i \end{array}\right)$$

continuously connects (with t running from t = 0 to t = b/e)

$$M = \begin{pmatrix} a & b & c \\ 0 & e & f \\ 0 & h & i \end{pmatrix} \text{ to } \begin{pmatrix} a & 0 & c - \frac{bf}{e} \\ 0 & e & f \\ 0 & h & i \end{pmatrix}.$$

It is also clear that

$$\left(\begin{array}{cccc}
a & 0 & c - \frac{bf}{e} \\
0 & e & f \\
0 & h - te & i - tf
\end{array}\right)$$

continuously connects (with t running from t=0 to t=h/e)

$$\begin{pmatrix} a & 0 & c - \frac{bf}{e} \\ 0 & e & f \\ 0 & h & i \end{pmatrix} \text{ to } \begin{pmatrix} a & 0 & c - \frac{bf}{e} \\ 0 & e & f \\ 0 & 0 & i - \frac{fh}{e} \end{pmatrix}.$$

The proof of step (4) is complete.

(5) From the four previous steps it follows that we may suppose that

$$M = \begin{pmatrix} a & 0 & c \\ 0 & e & f \\ 0 & 0 & i \end{pmatrix}, \text{ with } a \neq 0, e \neq 0, \text{ and } \det M > 0.$$

Now, let us show that we can suppose c = f = 0.

It is clear that  $i \neq 0$  (otherwise, we have  $\det M = 0 \not z$  ). Clearly,

$$\left(\begin{array}{cccc}
a & 0 & c - ti \\
0 & e & f \\
0 & 0 & i
\end{array}\right)$$

continuously connects

$$M = \left(\begin{array}{ccc} a & 0 & c \\ 0 & e & f \\ 0 & 0 & i \end{array}\right) \text{ to } \left(\begin{array}{ccc} a & 0 & 0 \\ 0 & e & f \\ 0 & 0 & i \end{array}\right).$$

It is also clear that

$$\left(\begin{array}{ccc} a & 0 & 0 \\ 0 & e & f - ti \\ 0 & 0 & i \end{array}\right)$$

continuously connects

$$\left(\begin{array}{rrrr} a & 0 & 0 \\ 0 & e & f \\ 0 & 0 & i \end{array}\right) \text{ to } \left(\begin{array}{rrrr} a & 0 & 0 \\ 0 & e & 0 \\ 0 & 0 & i \end{array}\right).$$

The proof of step (5) is complete.

(6) From the previous steps it follows that we may suppose that

$$M = \begin{pmatrix} a & 0 & 0 \\ 0 & e & 0 \\ 0 & 0 & i \end{pmatrix}, \text{ with } \det M = aei > 0.$$

Then we have two possibilities about the entries a, e, and i.

 $\left\{ \begin{array}{l} {\rm The \ entries \ }a, \ e, \ {\rm and} \ i \ {\rm are \ positive \ (> 0)} \\ {\rm or} \\ {\rm one \ of \ them \ is \ positive \ and \ the \ other \ two \ are \ negative \ (< 0).} \end{array} \right.$ 

In this step, the determinants of all the appearing matrices are positive.

The case where a, e, and i are positive. Then

$$\left(\begin{array}{rrrr} ta & 0 & 0 \\ 0 & e & 0 \\ 0 & 0 & i \end{array}\right)$$

continuously connects (with t positive and running from t = 1 to 1/a)

$$\left(\begin{array}{rrrr} a & 0 & 0 \\ 0 & e & 0 \\ 0 & 0 & i \end{array}\right) \text{ to } \left(\begin{array}{rrrr} 1 & 0 & 0 \\ 0 & e & 0 \\ 0 & 0 & i \end{array}\right).$$

Next,

$$\left(\begin{array}{rrrr} 1 & 0 & 0 \\ 0 & te & 0 \\ 0 & 0 & i \end{array}\right)$$

continuously connects (with t positive and running from t = 1 to t = 1/e)

$$\left(\begin{array}{rrrr}1 & 0 & 0\\0 & te & 0\\0 & 0 & i\end{array}\right) \text{ to } \left(\begin{array}{rrrr}1 & 0 & 0\\0 & 1 & 0\\0 & 0 & i\end{array}\right)$$

Finally,

$$\left(\begin{array}{rrrr} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & ti \end{array}\right)$$

continuously connects (with t positive and running from t = 1 to t = 1/i)

1	1	0	0		1	0	0	
	0	1	0	to	0	1	0	
	0	0	i )		0	0	1 /	

The proof of this case is complete.

The case where one element of  $\{a, e, i\}$  is positive and the others are negative. The subcase a > 0 (and thus e < 0 and i < 0).

Then, as we already saw, we may continuously connect

$$M = \left(\begin{array}{ccc} a & 0 & 0 \\ 0 & e & 0 \\ 0 & 0 & i \end{array}\right) \text{ to } \left(\begin{array}{ccc} 1 & 0 & 0 \\ 0 & e & 0 \\ 0 & 0 & i \end{array}\right).$$

Now, we notice that

$$\left(\begin{array}{rrrr} 1 & 0 & 0 \\ 0 & te & 0 \\ 0 & 0 & i \end{array}\right)$$

continuously connects, with t positive and running from t = 1 to t = -1/e > 0 (the positive sign of the determinant is kept along the deformation),

$$\left(\begin{array}{rrrr}1 & 0 & 0\\ 0 & e & 0\\ 0 & 0 & i\end{array}\right) \text{ to } \left(\begin{array}{rrrr}1 & 0 & 0\\ 0 & -1 & 0\\ 0 & 0 & i\end{array}\right)$$

•

Similarly,

$$\left(\begin{array}{rrrr} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & ti \end{array}\right)$$

continuously connects (with t positive and running from t=1 to t=-1/i>0)

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & i \end{pmatrix}$$
 to 
$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & -1 \end{pmatrix}.$$

Now, we notice that

$$\left(\begin{array}{ccc} 1 & 0 & 0 \\ 0 & \cos\theta & -\sin\theta \\ 0 & \sin\theta & \cos\theta \end{array}\right)$$

continuously connects, with  $\theta$  running from  $\theta = \pi$  to  $\theta = 2\pi$  (the positive sign of the determinant is kept along the described deformation),

1	0	0		1	0	0	
0	-1	0	to	0	1	0	
0	0	-1 )		0	0	1	)

The proof of the subcase a > 0 is complete.

The subcase e > 0 (and thus a < 0 and i < 0).

Analogously to the subcase above we may continuously connect

$$M = \begin{pmatrix} a & 0 & 0 \\ 0 & e & 0 \\ 0 & 0 & i \end{pmatrix} \text{ to } \begin{pmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{pmatrix}.$$

Now, we notice that

$$\left(\begin{array}{ccc}
\cos\theta & 0 & -\sin\theta \\
0 & 1 & 0 \\
\sin\theta & 0 & \cos\theta
\end{array}\right)$$

continuously connects, with  $\theta$  running from  $\theta = \pi$  to  $\theta = 2\pi$  (again, the positive sign of the determinant is kept along the deformation),

$$\left(\begin{array}{rrrr} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{array}\right) \text{ to } \left(\begin{array}{rrrr} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{array}\right).$$

The proof of the subcase e > 0 is complete.

The subcase i > 0 (and thus a < 0 and e < 0).

Analogously to the two subcases above, we may continuously connect

$$\left(\begin{array}{ccc} a & 0 & 0 \\ 0 & e & 0 \\ 0 & 0 & i \end{array}\right) \text{ to } \left(\begin{array}{ccc} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{array}\right).$$

Now, we notice that

$$\begin{pmatrix} \cos\theta & -\sin\theta & 0\\ \sin\theta & \cos\theta & 0\\ 0 & 0 & 1 \end{pmatrix}$$

continuously connects, with  $\theta$  running from  $\theta = \pi$  to  $\theta = 2\pi$  (once more, the positive sign of the determinant is kept along the deformation),

$$\left(\begin{array}{rrrr} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{array}\right) \text{ to } \left(\begin{array}{rrrr} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{array}\right).$$

The proof of the subcase i > 0 is complete.

Thus, the proof of step (6) is complete.

The proof of the theorem is complete  $\clubsuit$ 

**Corollary.** Given a  $3 \times 3$  real matrix N with det N < 0, then there exists a continuous curve connecting N to the  $3 \times 3$  matrix

$$\left(\begin{array}{rrrr} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{array}\right),$$

with all the  $3 \times 3$  real matrices along the deformation process having negative determinant.

Proof.

♦ From the above theorem we conclude that there exists a continuous curve connecting -N to the identity matrix I, with all the 3 × 3 matrices along the deformation process having positive determinant.

Thus, it is trivial to see that we also have a continuous curve connecting the given matrix N to the matrix -I, with all the matrices along the deformation process having negative determinant.

To complete this proof, we notice that

$$\begin{pmatrix} \cos\theta & -\sin\theta & 0\\ \sin\theta & \cos\theta & 0\\ 0 & 0 & -1 \end{pmatrix}$$

continuously connects, with  $\theta$  running from  $\pi$  to  $2\pi$  (we remark that the determinant of all the matrices along this last deformation are equal to -1),

$$-I = \begin{pmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & -1 \end{pmatrix} \text{ to } \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{pmatrix} \bigstar$$

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Departamento de Matemática Universidade de São Paulo oliveira@ime.usp.br http://www.ime.usp.br/~oliveira