

Scheduling in Grid Computing using Master-Slave Scheduling Model

Peter N. Nyumu
Professor: Alfredo Goldman

Mac0461

December 15, 2009

Introduction

Brief Description and Applications
Scheduling

Single-Master Master-Slave Systems

No-Wait in Process

Final

Motivation

- ▶ Research in my undergraduate work

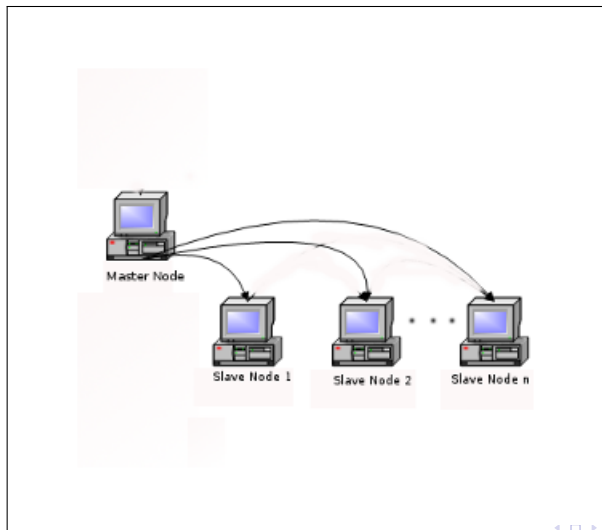
Brief Description

- ▶ Master-Slave scheduling model, involves two sets of processors
- ▶ Master process and Slave processor

Brief Description

- ▶ Master-Slave scheduling model, involves two sets of processors
- ▶ Master process and Slave processor
- ▶ The master processors are responsible of preprocessing and postprecessing of work orders
- ▶ The slave processors are responsible for the actual execution of the orders

Master-Slave Model



Two different schedule

▶ 1. No-wait-in schedule

Two different schedule

- ▶ **1. No-wait-in schedule**
- ▶ Each slave task must be scheduled immediately after the corresponding preprocessing task finishes
- ▶ Each postprocessing task must be scheduled immediately after the corresponding slave task finishes.

Two different schedules

▶ 2. Canonical schedule

Two different schedules

- ▶ **2. Canonical schedule**
- ▶ Satisfies the following properties:
- ▶ No preemptions
- ▶ The preprocessing tasks begin on the master machine at time 0 and complete at time $\sum a_i$
- ▶ Slave tasks begin as soon as their corresponding preprocessing tasks complete.
- ▶ Postprocessing tasks are done in the same order as the slave tasks complete and as soon as possible.

Application of Master-Slave model

- ▶ parallel computing
- ▶ semiconductor testing
- ▶ industrial applications

Unconstrained Minimum Finish Time Problem (UMFT)

- ▶ UMFT problem is NP-hard.
- ▶ Apply the canonical schedule.
- ▶ Can rearrange the master tasks so that all preprocessing tasks complete before any postprocessing task starts.
- ▶ For any canonical schedule S , $\frac{C^S}{C^*} \leq 2$ and the bound is tight.

Applying Heuristic in UMFT

- ▶ *A better bound is achieved by applying the following heuristic:*
- ▶ Let $S_1 = \{i : a_i \leq c_i\}$ and $S_2 = \{i : a_i > c_i\}$
- ▶ Reorder the jobs in S_1 according to nondecreasing order of b_i .
- ▶ Reorder the jobs in S_2 according to nonincreasing order of b_i .
- ▶ Generate the canonical schedule in which the a tasks of S_1 precede those of S_2 .

Applying Heuristic in UMFT

- ▶ *A better bound is achieved by applying the following heuristic:*
- ▶ Let $S_1 = \{i : a_i \leq c_i\}$ and $S_2 = \{i : a_i > c_i\}$
- ▶ Reorder the jobs in S_1 according to nondecreasing order of b_i .
- ▶ Reorder the jobs in S_2 according to nonincreasing order of b_i .
- ▶ Generate the canonical schedule in which the a tasks of S_1 precede those of S_2 .
- ▶ $\frac{C^H}{C^*} \leq \frac{3}{2}$ and bound is tight.

Order Preserving Minimum Finish Time (OPMFT)

- ▶ We have same order of preprocessing and postprocessing
- ▶ Apply canonical schedule

Order Preserving Minimum Finish Time (OPMFT)

- ▶ We have same order of preprocessing and postprocessing
- ▶ Apply canonical schedule
- ▶ Its possible to construct an $O(n \log n)$ algorithm, by defining a canonical order preserving schedule (COPS)
- ▶ There is an OPMFT schedule which is a COPS in which the preprocessing order satisfies that, jobs with $c_j > a_j$ come first, jobs with $c_j = a_j$ come next, and the jobs with $c_j < a_j$ come last.

Canonical Reverse Order Schedules (CROS)

- ▶ construction of reverse order processing

Canonical Reverse Order Schedules (CROS)

- ▶ construction of reverse order processing
- ▶ *It works as follows:*

Canonical Reverse Order Schedules (CROS)

- ▶ construction of reverse order processing
- ▶ *It works as follows:*
- ▶ the master preprocesses the n jobs in the order σ
- ▶ slave i begins the slave processing of job i as soon as the master completes its preprocessing.
- ▶ the master begins the postprocessing of the last job in σ as soon as its slave task is complete
- ▶ the master begins the postprocessing of job $j \neq k$ at the later of the two times (a) when it has finished the postprocessing of the successor of j in σ , and (b) when slave j has finished b_j .

No-Wait in Process

- ▶ The Minimize Finish Time (MFTNW), subject to the no-wait-in-process constraint.

No-Wait in Process

- ▶ The Minimize Finish Time (MFTNW), subject to the no-wait-in-process constraint.
- ▶ The Order-Preserving version of MFTNW.

No-Wait in Process

- ▶ The Minimize Finish Time (MFTNW), subject to the no-wait-in-process constraint.
- ▶ The Order-Preserving version of MFTNW.
- ▶ The Reverse-Order version of MFTNW.

Questions

